College of Architecture and the Arts

Dean, Judith Russi Kirshner
103 Jefferson Hall (JH)
(312) 996-3351
http://www.aa.uic.edu
Administration: 303 JH
Student Services and Academic Advising: 208 JH
Departments/Schools: Architecture, Art and Design,
   Art History, and
Performing Arts

Introduction

The College of Architecture and the Arts is a unique group of schools, departments, and centers whose programs focus on the exploration, analysis, and representation of our physical, social, and sensory environments. The college embraces all the visual and performing arts as well as architecture and art history, and occupies a unique position in Chicago as the only place where one can prepare for a career in the arts within a major research university. Instruction in the college is enriched by a faculty of practicing architects, artists, designers, art historians, musicians, directors, and theatrical designers. This faculty adds dimensions of professional experience, current issues, and ongoing research to the traditional concepts of disciplinary areas within the college.

The college promotes collaborations and integration among its different programs, and is strongly committed to interdisciplinary education breaking new ground in the arts and arts research. Its diverse programs emphasize urban engagement and are informed by current thinking in the use of new technologies for artistic expression and instruction. The College of Architecture and the Arts has been extending the traditional boundaries of education in order to meet the contemporary challenges of a global economy. Faculty and students alike realize that the next generation of graduates must be equipped to engage creatively and knowledgeably in the current global cultural arena and become familiar with international standards, artistic concerns, and procedures. The college has developed a number of faculty and student international exchange programs in Argentina, Austria, Brazil, Canada, France, Germany, Italy, The Netherlands, Mexico, Russia, Sweden, and Switzerland.

Through its many educational programs and collaborations, the college has become a formidable educational resource in community development and in the changing modern urban environment. Developing connections with a wide range of programs and resources in the university, the College of Architecture and the Arts is engaged as a leader in visual and performing arts education and research in the city of Chicago, the nation, and the world.

The College of Architecture and the Arts is composed of the School of Architecture, the School of Art and Design, the Department of Art History, the Department of Performing Arts, the City Design Center, and the Jane Addams Hull-House Museum. Curricula are offered in architecture, art and design, art history, and performing arts (music and theatre) leading to the baccalaureate in those fields. In the fields of architecture and art, the major emphases are on creative processes and studio work with a variety of supportive lectures and seminar programs. In art history, the emphasis is on scholarly study of the arts of the past; lectures, seminars, and independent research are conducted on campus and in museums and libraries throughout the Chicago area. Music emphasizes skills and knowledge that are fundamental to the entire discipline: music theory, music history, performance, aural and keyboard training, orchestration, composition, conducting, and ensemble participation. Theatre majors study the arts that contribute to theatre production—acting, directing, and design—as well as drama in its critical and historical context.

All work submitted by students for credit in any course in the college belongs to the Board of Trustees of the University of Illinois; the University reserves the right to retain, copyright, use, exhibit, reproduce, and publish any work so submitted.

For information on the College of Architecture and the Arts, see the Web page http://www.aa.uic.edu.

Accreditation

The Bachelor of Fine Arts programs in Graphic Design and Industrial Design are accredited by the National Association of Schools of Art and Design (NASAD).

Qualified graduates from the Bachelor of Science in Architecture program may apply for advanced standing in the School's professional Master of Architecture degree program, or at other accredited schools of architecture. The University of Illinois at Chicago's Master of Architecture program is accredited by the National Architectural Accrediting Board (NAAB). Master's degree programs may consist of a preprofessional undergraduate degree and a professional graduate degree, which, when earned sequentially, comprise an accredited professional education. Although oriented to NAAB criteria, UIC's undergraduate preprofessional degree is not an accredited professional degree.

Degree Requirements

To earn a College of Architecture and the Arts degree from UIC, students need to complete University, college, and department/school degree requirements. University and college degree requirements for all College of Architecture and the Arts students are outlined below. Students should consult their department or school section for additional degree requirements.

Semester Hour Requirement (see next page)

Course Requirements

General Education Core
General Education at UIC is designed to serve as a foundation for lifelong learning. Students are required to complete a minimum of 24 semester hours in the General Education Core with at least one course from each of the following categories:

    I.   Analyzing the Natural World
    II.   Understanding the Individual and Society
    III.   Understanding the Past
    IV.   Understanding the Creative Arts
    V.   Exploring World Cultures
    VI.   Understanding U.S. Society

For a description and a list of courses for each General Education Core category, students should consult the *General Education* section of the catalog. Information on meeting the General Education Core requirements for each degree program is provided in the College of Architecture and the Arts department sections.

Semester Hour Requirement

The College of Architecture and the Arts semester hour requirement varies by degree program.

Major	School/Department	Degree Conferred	Total Hours
Architecture	Architecture	BS in Architecture	130
Art Education	Art and Design	BFA in Art Education	130
Art History	Art History	BA in Art History	120
Electronic Visualization[a]	Art and Design	BFA in Electronic Visualization	134
Graphic Design	Art and Design	BFA in Graphic Design	134
Industrial Design	Art and Design	BFA in Industrial Design	134
Moving Image	Art and Design	BFA in Moving Image	130
Music—Basic, Performance, and Jazz Studies Concentrations	Performing Arts	BA in Music	120
Performance	Performing Arts	BFA in Performance	120
Photography	Art and Design	BFA in Photography	130
Studio Arts—Painting and Sculpture Concentrations	Art and Design	BFA in Studio Arts	130
Theatre—Performance and Directing/Design Concentrations	Performing Arts	BA in Theatre	120

[a] **Note:** *Until further notice the BFA in Electronic Visualization program is not accepting applications for admission.*

General Education Proficiencies—University Writing Requirement

College of Architecture and the Arts students meet the requirement by achieving a passing grade in English 160 and 161.

Foundation Course Requirements

Each school and department in the college has a different set of foundation and major course requirements. Students must fulfill all the foundation and major course requirements outlined for their degree program.

Other Requirements

Course Level Requirement

Each school or department in the College of Architecture and the Arts has specific upper-level requirements for their degree programs. Students should consult the individual unit for details on required 200-, 300-, or 400-level course work.

Course Work Limitations

Course work that duplicates previous credit does not count toward graduation; no credit is given for a course in which a failing grade is received.

Credit earned in ESL 050 and 060, Mathematics 070 and 090, and English 070 and 071 will not fulfill college degree requirements. (By exception, students may earn 3 semester hours of credit in English 070 or 071 and receive a waiver of English 160 for the term in which they receive written authorization from the Department of English.)

Students whose placement test results require taking several courses that carry no graduation credit should plan on additional terms of enrollment to complete the required curriculum. All courses are included, however, for determining a student's full-time/part-time status; for computing cumulative grade point averages (except for 000-level courses); and in determining probation, dismissal, and Dean's List statuses.

Elective Credit

The University, college, and department degree requirements may not provide all the hours required for graduation. The remaining credits are completed through elective courses, whose careful selection should serve to enrich students' knowledge and understanding. Elective courses should always be chosen for educational ends and not for the sake of convenience.

Full-Time Enrollment

Students in the college are expected to carry a full-time load in order to make satisfactory progress toward their degree. Students should consult with their school/department advisor if they enroll in a part-time schedule to determine their degree progress and projected graduation date.

Grade Point Average (GPA) Requirement

College of Architecture and the Arts students cannot graduate with less than a 2.00/4.00 GPA in all work taken at UIC, in all work taken in the major field, and in all work accepted for transfer by the University (transfer work plus work taken at UIC).

Graduation Declaration/Filing to Graduate

Students who are within two terms of graduation should first contact their school or department and the college office for a complete check of their progress toward the degree. A diploma cannot be ordered until a student has completed this graduation check.

Students declare their intent to graduate online using *Student Self-Service*. The deadline for submission to the Pending Degree List is the end of the third week (fall and spring) or second week (Summer Session 2) of the term in which graduation is sought. Failure to submit the request at this time may delay the awarding of the degree. A final review will be made following the close of the term. If a student has satisfactorily completed all the degree requirements, the student's name will be placed on the official degree list.

Enrollment Residence Requirement

Either the first 90 or last 30 credit hours of degree work must be completed in continuous, uninterrupted enrollment residence at UIC. Concurrent attendance at the University of Illinois at Chicago and another collegiate institution or enrollment during the summer at another institution, when approved by the student's college, does not interrupt the UIC enrollment residence requirement for graduation. Students who transfer from an accredited community college must earn at least 60 credit hours at an approved four-year institution and must meet the enrollment residence requirement of earning the last 30 semester hours at UIC.

Transfer Credit

No more than 60 semester hours (90 quarter hours) of credit may be accepted as transfer work from a community

or junior college. Transfer students from community or junior colleges should consult with the major department or school to discuss transfer credit. All final acceptance of transfer credit will be determined by the college upon review of recommendations by the school or department.

Transfer Credit for Continuing Students

Continuing students in the College of Architecture and the Arts must submit a petition in order to take courses at other universities for credit toward the baccalaureate degree.

College Policies

Academic Load

During the fall and spring semesters, a full-time program is from 12 to 18 hours. Above 18 semester hours is considered an overload and may only be taken if a student is recommended by a school or department advisor and approved in the college office. For Summer Session 1 (Four-Week) and Summer Session 2 (Eight-Week), UIC considers a total aggregate of 6 semester hours as the minimum number necessary to constitute full-time enrollment, and a program of more than 14 hours must be approved.

Academic Probation and Dismissal Rules

Students on academic probation are notified by letter to see a college advisor for counseling. Counseling is viewed by the college as an important determinant in the retention of students. Students may be referred to the Counseling Center or other campus offices as deemed appropriate for retention purposes. Counseling may be made part of the conditions of academic probation.

Probationary status is determined by letter grades earned at the end of any term. Grades of I (incomplete) do not exempt a student from probationary and dismissal regulations.

Probation Rules

Academic Probation. A student whose term grade point average or UIC cumulative grade point average or combined UIC and transfer grade point average is below 2.00/4.00 is placed on academic probation and advised to enroll full-time for a minimum of 12 semester hours of credit and earn grades of B or better the next term in residence, excluding the summer session. Students unable to maintain a minimum of 12 semester hours of enrollment should consult with a college advisor to establish a plan for satisfactory progress.

Terminal Probation. A student who is on probationary status for two consecutive terms is placed on terminal probation. The student is required to make an appointment to see an advisor in the college office during the third and fourth weeks of the following semester. Students on terminal probation may be dismissed for poor academic progress and are jeopardizing their enrollment in the University.

Dismissal Rules

A student on academic or terminal probation may be dismissed from the University under one of the following conditions:

1. Failure to earn at least a 2.00/4.00 (C) average while on academic probation.
2. Failure to meet any special conditions stated at the time of probation.
3. Failure to earn at least 3 hours of credit and whose term grade point average is 1.00/4.00.
4. Failure to make progress towards completion of the degree requirements of the college.

Students should follow the advice in the letter sent to them.

Beginning Freshman Admission

Admission to the college is highly selective and competitive, and admission standards are much higher than the minimum ACT/SAT and HSPR for the campus. Due to the high demand for limited spaces in the college's programs, it is recommended applicants submit their credentials as early as possible in their senior year in order to have the best chance for admission. All admission decisions are final due to the demand for space in all programs. All programs require international applicants to present a minimum Test of English as a Foreign Language (TOEFL) score of 80, with subscores of Reading 19, Listening 17, Speaking 20, and Writing 21 (Internet-based).

Change of Course Schedule—Dropping Courses

Undergraduate students may drop courses using *Student Self-Service* through the end of the second week of classes for fall and spring semesters, the first Wednesday of Summer Session 1, or the first Friday of Summer Session 2. During weeks 3 through 10 of the fall and spring semesters (first Thursday through the second Wednesday of Summer Session 1 or weeks 2 through 5 of Summer Session 2) students may drop courses with the permission of their major college. If the drop occurs between 0 and 2 weeks in fall and spring, there will be no notation on the transcript. If the drop occurs during weeks 3 through 10 in fall and spring (first Thursday through the second Wednesday of Summer Session 1 or weeks 2 through 5 of Summer Session 2), a W is noted on the transcript. Undergraduate students may drop a maximum of 4 UIC individual courses that result in a W notation on their transcript during their entire undergraduate degree program. College of Architecture and the Arts students must complete a request form in 208 JH.

Change of Major

Students wishing to change majors within the college should consult the individual school or department advisor(s) and complete an application in the college student affairs office, 208 JH.

Class Attendance

Students are expected to attend all lectures, discussions, and laboratory/studio sessions. School or department faculty may establish minimum attendance requirements.

Closed Courses

No student may be admitted to a closed course in the college unless the director or chairperson has approved an increase in capacity, which is usually restricted by educational policies, budget, and maximum room capacities.

Course Prerequisites

Course prerequisites are listed in both the *Undergraduate Catalog* and the semester *Schedule of Classes*. Only the director or chairperson may waive a prerequisite, if given evidence that the student is adequately prepared to pursue the subject area.

Credit/No Credit Option

Students may elect to take a course under the credit/no credit option according to the following provisions:

1. The student must be in good standing. Students on probation or whose status is undetermined at the time in which they elect the option are not eligible.
2. A maximum of 21 semester hours of credit may be earned at UIC under the credit/no credit option. If a student withdraws from a credit/no credit course before the end of the last day of instruction in the sixth week of the term, the credit hours the course carries will not count toward the total of 21 authorized.
3. No more than one course per term may be taken under this option.

4. This option may not be used in any course required for the major or a minor, including prerequisite and collateral courses. This includes any course specifically listed by rubric or course number as a requirement in a student's curriculum.

5. Under certain conditions, electives may be taken under credit/no credit; courses being used for specific graduation requirements (such as art history electives) must be taken for a letter grade. For specific credit/no credit rules for prerequisite and collateral courses in the Bachelor of Science in Architecture and Bachelor of Fine Arts degrees, see the *Student Handbook* for the School of Architecture and School of Art and Design.

6. This option may not be used for English 160 and 161.

7. Students may not use credit/no credit to satisfy foreign language requirements in college programs requiring one- or two-year sequences.

8. Students must apply at their college office no later than the tenth day of the term (first Wednesday of Summer Session 1 or first Friday of Summer Session 2) to have a course designated for credit/no credit grading option. Students must report to 208 JH to complete a credit/no credit request form.

9. The credit/no credit option cannot be revoked after the close of the tenth day of instruction in the term.

10. Instructors are not informed that the option has been elected but assign a letter grade in the usual manner.

11. For courses taken under the credit/no credit option, a grade of CR is recorded on the transcript if a letter grade of A, B, C, or D is earned. If the letter grade F is assigned, an NC is entered on the transcript. I and DF grades are replaced by CR or NC upon completion of the courses or converted to NC if the course completion deadline for an I is not met.

12. The grades of CR and NC are not used in the computation of the grade point average. It is the responsibility of the student to determine eligibility under the credit/no credit option. Students will not be notified if they are ineligible for the credit/no credit option.

Declaring a Major

Students who have completed the foundation program in Art and Design and/or who have earned at least 60 semester hours must declare a major with their school.

Double Major, Double Degrees, and Second Bachelor's Degree

Double Major

This option is not available in the College of Architecture and the Arts.

Double Degrees

A student may receive two degrees concurrently from the College of Architecture and the Arts. The student must complete a minimum of 30 semester hours of credit beyond the requirements of the first degree in courses not offered for the first degree. The student must additionally meet all the requirements for the second degree specified by the college and the major. Students seeking double degrees should contact the appropriate school or department for a curriculum evaluation and then make a declaration for double degrees in the college office.

Second Bachelor's Degree

Students who have already earned a bachelor's degree from UIC or another institution may receive a second bachelor's degree from the College of Architecture and the Arts. Students seeking a second bachelor's degree must formally apply to the program. The student must complete a mini-mum of 30 semester hours of credit beyond the requirements of the first degree in courses not offered for the first degree. The student must additionally meet all the requirements for the second degree specified by the college and the major.

Full-Time Enrollment

Students in the college are expected to carry a full-time load in order to make satisfactory progress toward their degree. Students should consult with their school/department advisor if they enroll in a part-time schedule to determine the consequences to their degree program and projected graduation date.

Graduate-Level Courses for Undergraduate Credit

With school or department approval, an undergraduate student may enroll in a course in the Graduate College (500-level) for undergraduate elective credit. Students should obtain approval prior to enrollment.

Students should understand, however, that graduate courses do not automatically apply toward an undergraduate degree. Additionally, graduate-level courses taken by an undergraduate student are generally not applicable toward a graduate degree.

Independent Study

The college offers courses entitled Independent Study, in which a student's special interests may be pursued under the direction of a faculty member. To enroll in such a course, the student must obtain consent of the instructor and the school or department offering the course.

Petition Procedure

Any rule, regulation, or action of the college may be appealed through the use of a student petition. Petitions are available in the college office. It is the student's responsibility to obtain all necessary approvals on the form before submitting it to the college office for review. Turning in the form does not guarantee approval of the request. Students will be notified of a decision, but they should inquire on the status of their petition after ten working days.

Proficiency Examinations

Students interested in earning proficiency credit should contact the school or department directly for information concerning eligibility. A student who earns proficiency credit is given the amount of credit toward graduation regularly allowed in the course. Proficiency credit is not considered an interruption of enrollment residence for graduation, nor does it apply toward satisfying the minimum requirement of the degree if the last 30 semester hours must be earned in enrollment residence.

Registration Approval

Students in the Department of Art History and the Department of Performing Arts must consult with an advisor for registration. An advising hold will be placed on each registration and will only be released upon verification of department advising.

Repeat Policy for Standard Graded Courses

Students may repeat a course to increase their knowledge of the subject matter. There are circumstances under which repeating a course is advisable and to a student's advantage. There are also circumstances where repeating a course may disadvantage a student and narrow a student's options. Some colleges require students to discuss any plan to repeat a course with their academic advisor before they register to repeat the course.

Courses with A or B grades may not be repeated. Normally, courses with a C grade may not be repeated. Courses with

D or F grades may be repeated once without written permission. In all cases, the original grade for the course and the grade for each repeat will appear on the transcript. The original grade will be calculated into the grade point average, unless the student initiates a request for *Repeating a Course with Grade Point Average Recalculation* as described below. Only one registration for the course counts toward the total number of credits required for graduation. A course cannot be repeated after receiving credit in a course for which the repeat course is a prerequisite.

To repeat a course more than once requires written permission from the student's college dean. Students who have been dismissed may not appeal on the grounds of intention to repeat courses. Certain courses may not be repeated; students should consult their college before repeating a course.

Repeating a Course with Grade Point Average Recalculation

Important Note: Grade point average recalculation for a repeated course **is not** automatic. The student must initiate a request in the college office as outlined below.

For the grade point average recalculation policy to apply, a student must declare to his or her college the intent to repeat a course for a change of grade before reenrolling in the course. The course must be repeated within three semesters of the receipt of the original grade, and it must be taken at UIC. Only one registration for the course counts toward the total number of credits required for graduation.

Undergraduate students are allowed grade point average recalculation in up to four repeated courses. Under the course repeat policy, all courses taken and their grades appear on the transcript in the semester in which they were taken. Under the grade point average recalculation policy, the grade earned the first time the course is taken will be dropped from the calculation of the cumulative GPA and the grade(s) earned when the course is repeated will be used in the calculation. This rule holds, even if the second grade is lower than the first. If a course is repeated more than once, the first grade is not counted in the GPA, but all other grades for that course are calculated in the cumulative GPA.

Transferring

Intercollege Transfer Students

UIC students interested in admission to one of the majors offered in the college must complete an intercollegiate application available in the college office, 208 Jefferson Hall. All applicants must be in good standing, not on academic probation or undetermined status. Eligibility varies by department and school.

Department/School	Minimum GPA
Architecture	2.75/4.00
Art and Design	2.75/4.00
Art History	2.75/4.00
Performing Arts	2.50/4.00

Admission to the college is selective and competitive and admissions standards are higher than the minimum grade point average requirement.

Transfer Students from Other Colleges and Universities

The minimum transfer grade point average for admission to the College of Architecture and the Arts varies with each school or department. Admission and placement in the School of Architecture and the School of Art and Design are highly competitive, and admission is determined by the availability of space in the level of program appropriate for the transfer student. All admission decisions are final due to the demand for space in all programs. Students should refer to the requirements listed for each program.

Department/School	Portfolio/Audition	Minimum GPA
Architecture	Portfolio for advanced placement	2.75/4.00
Art and Design	N/A	2.75/4.00
Art History	Writing Sample	2.75/4.00
Performing Arts	Audition for Performance options Interview for Directing/ Design option	2.50/4.00

All programs require international applicants to present a minimum Test of English as a Foreign Language (TOEFL) score of 80, with subscores of Reading 19, Listening 17, Speaking 20, and Writing 21 (Internet-based).

School of Architecture. Students who have completed at least one full year of architectural design work at another university or college are eligible to apply for advanced placement in the School of Architecture. Applicants wishing to apply for advanced placement must submit a portfolio of design work to the academic advisor in the school. For more information on the portfolio requirement, please visit http://www.arch.uic.edu/admissions/ug_transfer.php

Advanced placement is a competitive process that is limited to spaces available in the level of program appropriate for the transfer student. Acceptance into the school does not guarantee advanced placement.

School of Art and Design. Students who have taken art and design courses at a community college should be aware that for certain majors these courses will be credited as electives only. Art and design courses from other colleges and universities will be assessed for credit, pending portfolio review, by the faculty of that major. Because courses are structured around specific goals, the school strongly encourages potential majors to complete their first-year program requirements at UIC's School of Art and Design. **PLEASE NOTE:** All areas will require a portfolio review upon completion of the first-year program before entry into a major. Portfolios will be reviewed in April, and students will be admitted into the major during the fall semester only. Please contact the department via e-mail at artinfo@uic.edu or go to the Web site http://adweb.aa.uic.edu/web for information regarding the dates and times for this review.

Department of Art History. Admission to the Department of Art History is selective and competitive; admissions standards are typically higher than the stated minimum grade point average. A writing sample is required of all applicants.

Department of Performing Arts. For advanced placement in the Bachelor of Arts in Music or Bachelor of Arts in Theatre programs, introductory music courses require a minimum grade of C and introductory theatre courses require a minimum grade of B. Performance options require an audition. Also, music transfer students will be required to take a placement test in music theory to determine the correct level in which to place them.

Transferring Out of the College

A student in the College of Architecture and the Arts who wants to transfer into another college must follow the new college's application procedure.

Minors

The College of Architecture and the Arts offers the following minors.

Minor	Department/School	Hours
Art History	Art History	20
Music	Performing Arts	21
Studio Arts	Art and Design	24
Theatre	Performing Arts	18

Academic Advising

Advising Policy

Students in the college are required to see an advisor for registration and enrollment. Advisors are generally assigned to students during the academic year.

Contact Information

Both the School of Architecture and the School of Art and Design post advisor assignments. Students in Art History should check with the departmental office for assignment of advisors. Students in the Department of Performing Arts should consult the department for specific instructions concerning the assignment of faculty advisors.

Academic Honors

College Honors

College Honors will be awarded at the time of graduation to students who have earned a GPA of at least 3.40/4.00 for all work presented for the degree, and who rank among the top 15 percent of the students graduating in the college.

Dean's List

Outstanding academic achievement in the College of Architecture and the Arts is recognized by inclusion on the Dean's List. Eligibility is based on a 3.50/4.00 term GPA with a program of 12 semester hours of letter grades in a regular semester or 8 semester hours of letter grades in the summer session. If any course is taken on a credit/no credit basis, a grade of CR must be earned.

Student Organizations

American Center for Design (Graphic Design) (ACD)
American Institute of Architects (Student Chapter) (AIAS)
American Institute of Graphic Artists (AIGA)
Arquitectos (Student Chapter) (ARQ)
Chicago Circle Players (Theater)
Concert Band
F-Stop (Photography)
Industrial Design Society of America (Student Chapter) (IDSA)
National Organization of Minority Architects (Student Chapter) (NOMAS)
UIC Choirs

SCHOOL OF ARCHITECTURE

3100 Art and Architecture Building (AA)
(312) 996-3335
arch@uic.edu
http://www.arch.uic.edu
Administration: Director, Robert Somol
Academic Advisor: Maria Tolbert

BS in Architecture

The four-year Bachelor of Science in Architecture program provides a preprofessional education in architecture within the broader context of liberal arts courses provided by the University. The broad-based knowledge and skills provided by a liberal arts education assures graduates that they can adapt to the complex demands of a rapidly changing profession and environment.

The preprofessional degree is useful for those who want a foundation in the field of architecture as preparation for either continued education in a professional degree program or for employment options in architecturally related areas.

Qualified graduates from the BS in Architecture program may apply for advanced standing in a professional Master of Architecture degree program such as that offered at the University of Illinois at Chicago or at other accredited schools of architecture. Graduates who do not choose to continue into a professional degree program may work in related architectural careers or apply for advanced degrees in landscape architecture, urban design and planning, law, public policy, history/theory of architecture, or business.

In the United States, most state registration boards require a degree from an accredited professional degree program as a prerequisite for licensure. The National Architectural Accrediting Board (NAAB), which is the sole agency authorized to accredit U.S. professional degree programs in architecture, recognizes two types of degrees: the Bachelor of Architecture and the Master of Architecture. For details on the graduate program, please refer to the School of Architecture Web site and the UIC *Graduate Catalog*.

Master's degree programs may consist of a preprofessional undergraduate degree and a professional graduate degree, which when earned sequentially comprise an accredited professional education. However, the preprofessional degree is not by itself recognized as an accredited degree.

Degree Requirements

To earn a Bachelor of Science in Architecture degree from UIC, students need to complete University, college, and school degree requirements. The School of Architecture degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies. In addition to college and University GPA requirements, students must maintain a C average in studio each year.

BS in Architecture Degree Requirements	Hours
Core Courses	94
Distribution Requirements	30
Additional Electives	6
Total Hours—BS in Architecture	**130**

Core Courses

The core courses in the curriculum provide a foundation in the discipline of architecture through the study of the visual and verbal languages of architectural form and the materials and techniques of architectural production. Courses in math and the natural sciences, art and architectural history, humanities, and the social sciences as well as the profession of architecture enable students to make rational decisions about career options relative to their personal strengths and weaknesses.

Courses	Hours
ARCH 105—Design Foundations: Visual Studies	4
ARCH 106—Design Foundations: Physical Studies	4
ARCH 205—Building Design I	4
ARCH 206—Building Design II	4
ARCH 251—Architectural Analysis	3
ARCH 252—Beginnings of Modern Architectural Theory	3
ARCH 359—Building Science I	4
ARCH 360—Building Science II	4
ARCH 365—Building Design Studio III	6
ARCH 366—Building Design Studio IV	6
ARCH 371—Design and the Environment	3
ARCH 372—Design and the City	3
ARCH 470—Structures I	4
ARCH 471—Structures II	3
ARCH 414—Professional Practices	3
ARCH 465—Comprehensive Studio	6
ARCH 466—Option Studio	6
MATH 180—Calculus I[a]	5
PHYS 105—Introductory Physics I Lecture[a]	4
PHYS 106—Introductory Physics I Laboratory[a]	1
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
AH 110—Art History I[b]	4
AH 111—Art History II[b]	4
Total Hours—Core Courses	**94**

[a] *This course is approved for the Analyzing the Natural World General Education category.*

[b] *This course is approved for the Understanding the Creative Arts General Education category.*

Distribution Requirements

Courses	Hours
Understanding the Past course[a]	3
Understanding the Individual and Society course[a]	3
Exploring World Cultures course[a]	3
Understanding U.S. Society course[a]	3
Two courses in Art History	6
Liberal Arts courses	12
Total Hours—Distribution Requirements[a]	**30**

[a] *Students should consult the* General Education *section of the catalog for a list of approved courses in this category.*

Additional Electives

Courses	Hours
Free Electives	6
Total hours—Additional Electives	**6**

Sample Course Schedule

Freshman Year

Fall Semester	Hours
ARCH 105—Design Foundations: Visual Studies	4
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
Understanding the Past course	3
Understanding the Individual and Society course	3
LAS Elective (choose any Liberal Arts and Sciences course)	3
Total Hours	**16**

Spring Semester	Hours
ARCH 106—Design Foundations: Physical Studies	4
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
Exploring World Cultures course	3
Understanding U.S. Society course	3
LAS Elective (choose any LAS course)	3
Total Hours	**16**

Sophomore Year

Fall Semester	Hours
ARCH 205—Building Design I	4
ARCH 251—Architectural Analysis	3
MATH 180—Calculus I	5
AH 110—Art History I	4
Total Hours	**16**

Spring Semester	Hours
ARCH 206—Building Design II	4
ARCH 252—Beginnings of Modern Architectural Theory	3
PHYS 105—Introductory Physics I—Lecture	4
PHYS 106—Introductory Physics I—Laboratory	1
AH 111—Art History II	4
Total Hours	**16**

Junior Year

Fall Semester	Hours
ARCH 365—Building Design Studio III	6
ARCH 359—Introduction to Building Science I	4
ARCH 371—Design and the Environment	3
AH Elective (choose any Art History course at the 200-level or higher)[a]	3
Total Hours	**16**

Spring Semester	Hours
ARCH 366—Building Design Studio IV	6
ARCH 360—Introduction to Building Science II	4
ARCH 372—Design and the City	3
Elective (choose any course offered at UIC)	3
Total Hours	**16**

Senior Year

Fall Semester	Hours
ARCH 465—Comprehensive Studio	6
ARCH 414—Professional Practices	3
ARCH 470—Structures I	4
Elective (choose any course offered at UIC)	3
Total Hours	**16**

Spring Semester	Hours
ARCH 466—Option Studio	6
ARCH 471—Structures II	3
AH Elective (choose any Art History course at the 200-level or higher)[a]	3
LAS Elective (choose any LAS course)	3
Elective (choose any course offered at UIC)	3
Total Hours	**18**

[a] For this requirement, students can choose any Art History course at the 200-level or higher. For those students planning to go to graduate school in architecture at UIC or elsewhere, History of Architecture courses within the Art History sequence are highly recommended.

Distinction

Distinction in architecture is awarded to students who qualify as described below.

Distinction: A grade point average of at least 3.30/4.00 in all Architecture courses.

High Distinction: A grade point average of at least 3.50/4.00 in all Architecture courses.

Highest Distinction: A grade point average of at least 3.70/4.00 in all Architecture courses.

Study Abroad

The School of Architecture offers several study abroad options. Further details are available from the School of Architecture.

SCHOOL OF ART AND DESIGN

106 Jefferson Hall (JH)
(312) 996-3337
artinfo@uic.edu
http://www.uic.edu/aa/artd/
Administration: Director, Marcia Lausen
Student Services: Coordinator, Rashmi Mariyappa, Annabelle Clark
Academic Advisors: Erin Brady, Emily Anderson

The programs of the School of Art and Design provide students with the aesthetic and critical perspectives vital for careers in art and design. Central to the UIC approach are studio courses which engage students in the development of significant creative works as well as independent research using the entire University and city as a base for learning. All courses include comprehensive exposure to a wide range of possibilities for creative expression and problem solving.

The first-year program introduces students to a wide range of possibilities for creative expression and problem solving. After completion of the first-year program, students will participate in an all-School portfolio review to gain acceptance into one of seven areas of concentration. The majors in the School of Art and Design are: Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, Studio Arts, and Art Education. By the senior year, students in the programs based in Art and Design Hall (Moving Image, Photography, and Studio Arts) are working together in an advanced interdisciplinary program. Likewise, students in the programs based in Art and Architecture Building (Electronic Visualization, Graphic Design, and Industrial Design) are encouraged to collaborate in interdisciplinary projects and to share an advanced Design Colloquium. Areas of collaborative study include the UIC Interdisciplinary Product Development program, which teams design students with students in the College of Business and the College of Engineering. Senior

level professional practice courses offer additional opportunities to engage in projects with industry and government.

Electronic Visualization educates artists and designers in the technologies of advanced computer and video interactivity, and empowers students with a solid knowledge of the history and theories of responsive arts. Program curriculum introduces responsive technologies and their basic application processes in an incremental, lab-based approach. Students become effective programmers, using computer technology to create new visual statements and electronic forms of communication. Audiovisual tools are used as a vehicle for personal and aesthetic expression with applications across a wide range of professional career opportunities, including animation, motion graphics, new media art production, scientific and industrial visualization, and broad based visualization research and development.

Graphic Design can be described as the process of visually communicating ideas and information through the use of signs, symbols, and images. The Graphic Design curriculum prepares students for professional careers in a variety of disciplines that constitute contemporary practice. Through structured practical and theoretical exercises, the program seeks to develop in its students a broad visual vocabulary and wide range of analytical, organizational, and technical skills that encompass the entire scope of visual communications. The program utilizes contemporary technology in print, film, video, and digital computers to expose students to a wide range of design possibilities.

Industrial Design emphasizes the development of concepts and prototypes for a range of product design applications. Curriculum focuses on design processes and research and materials and methods for a wide range of design applications that focus on improving people's lives. Students experience a unique learning opportunity that takes advantage of the University's interdisciplinary programs in a dynamic urban center. Ties to Chicago area industry allow for experience with collaborative and practical research and development. Collaborating area organizations include: Chicago Mercantile Exchange, Copco, Design for Democracy, Rehco, Motorola, and Whirlpool.

Moving Image places focus on creative and alternate approaches to both experimental and documentary forms in the filmmaking process. The program includes production courses, seminars, and independent study in film, video, and digital animation. Video courses encourage the use of electronic media as a tool for personal expression. Animation is considered in the broadest sense of single-frame motion design, synthesizing multiple approaches and techniques. Screenings of work by nationally and internationally recognized artists introduce students to a wide variety of formal and conceptual concerns. On the introductory level, basic production and editing skills are emphasized, while the advanced students can deepen their experience through directed projects.

Photography is a medium for recording, communication, and personal expression. Students are expected to explore the social, cultural, and aesthetic possibilities of the medium within an interdisciplinary art program. Study leads to professional careers in a variety of disciplines that constitute contemporary photographic practice, including art, documentation, and education. The program includes production courses that develop needed skills in both analog and digital photographic processes, interdisciplinary seminars that explore the cultural, theoretical, and aesthetic potential of the medium, and advanced studio critique courses leading to a BFA thesis exhibition.

Studio Arts is a unique program, set in a research institution within a vital urban environment, which prepares students for a career in contemporary art practice or for

advanced graduate study. Students may concentrate in painting or sculpture within the context of current art disciplines. In addition to studio courses, students participate in seminars on the practice and theory of contemporary art. Seminars and advanced studio classes are interdisciplinary in nature and include students from Photography and Moving Image. Before graduating, each student is required to produce and document a final BFA thesis exhibition in the galleries of Art and Design Hall.

Art education at UIC provides the requirements for Illinois state teacher certification, and the education needed for students to become effective teachers/artists and teachers/researchers at the high school and middle school levels. The curriculum is based on the premise that an understanding of art theory, technical competence in art making, and skill in effective communication, supported by a broad background in the liberal arts and sciences, is vital to proficient and inspiring teaching. Upon completion of the program, students are eligible for secondary teacher certification (Type 09) after evaluation by the Illinois State Teacher Certification Board.

All entering students are required to buy a laptop computer through our Laptop Purchase Program, which provides hardware and software required for each major at a discounted rate.

Accreditation

The Bachelor of Fine Arts programs in Graphic Design and Industrial Design are accredited by the National Association of Schools of Art and Design (NASAD).

School of Art and Design Degree Requirements

Students are expected to attend all scheduled studio classes and are expected to spend a minimum of six additional studio hours per week outside of scheduled class time in completion of assignments. In addition, students must engage in significant extracurricular creative work and independent research including, but not limited to, attendance at special seminars, tutorials, lectures, and scheduled trips to Chicago's galleries and museums.

To earn a Bachelor of Fine Arts degree from the School of Art and Design, students need to complete University, college, and school degree requirements. The School of Art and Design degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

First-Year Program for All Art and Design Degree Programs

The first-year program is included in all art and design degree programs. Appropriate placement in the program is made for transfer students who have completed equivalent course work. The following courses are to be completed before students begin taking courses in the major.

Courses	Hours
AD 102—Drawing I	4
AD 110—Graphic Design I	4
AD 120—Industrial Design I	4
AD 140—Sculpture I	4
AD 160—Photography I	4
AD 170—Introduction to Time-Based Visual Arts	4
Total Hours—First-Year Program	**24**

BFA in Art Education

For the degree of Bachelor of Fine Arts in Art Education, a total of 130 semester hours is required. The Secondary Certificate (Type 09) is not automatically awarded upon successful completion of degree requirements. Before the certificate is issued, the candidate must file an application for the Illinois teaching certificate with the UIC Council on Teacher Education. The candidate must also pass a series of examinations required by the Illinois State Board of Education. See the *Council on Teacher Education Handbook* available in 3015 EPASW for more information. Also, see the *College of Education* section of this catalog.

Middle School Endorsement (grades 6, 7, and 8) to the Secondary Certificate additionally requires the completion of CI 484 (3 hours) and EPSY 466 (3 hours).

After completing the School of Art and Design First-Year Program, students who meet or exceed a minimum 2.50/4.00 cumulative GPA and a 3.00/4.00 GPA in Art and Design courses may submit an application and portfolio to the Pre-Art Education Program.

Admission into the Pre-Art Education Program does not guarantee placement in the Art Education Professional Core sequence. At the end of the sophomore year at UIC (or transfer students who have completed first-year course work and have a minimum of 60 or more hours applicable to the Art Education degree), students submit an application and portfolio as well as complete an interview with the coordinator of Art Education. Successful applicants will be enrolled in the Professional Art Education Core sequence.

Students are required to apply for certification candidacy with the UIC Council on Teacher Education at the same time they apply to the Professional Art Education Core sequence. The Basic Skills Test must be passed before applying for candidacy. The Content Area Test (Art 6–12) must be passed before the candidate is allowed into practice teaching. The Assessment of Professional Teaching must be passed prior to granting certification. For information on application procedures and testing schedules, contact the Council on Teacher Education located in 3015 EPASW. Also, see the *College of Education* section of the catalog.

Students are required to maintain a 2.50/4.00 cumulative GPA and 3.00/4.00 Art and Design GPA throughout the curriculum. For information on admission to the Art Education major, current portfolio deadlines, and submitting a successful portfolio, see the *UIC School of Art and Design Handbook*, the *Program Guide for Teacher Education in Art,* and meet with a School of Art and Design advisor.

Degree Requirements—Art Education

To earn a Bachelor of Fine Arts in Art Education degree from UIC, students need to complete University, college, and school degree requirements. The Art Education degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

BFA in Art Education Degree Requirements[a]	Hours
First-Year Program	24
General Education and Foundation Courses	36
Professional Core	37
Art Education Major Courses	32
Free Elective (if required)	1
Total Hours—BFA in Art Education	**130**

[a] *Students must achieve a grade of Credit or C or higher for courses to count toward degree requirements. English 160 and 161, Art and Design, Education, and Art History courses may not be taken credit/no credit.*

First-Year Program

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

General Education and Foundation Courses

Courses	Hours
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
THTR 161—Introduction to Acting I	3
Understanding the Individual and Society course[a]	3
Understanding U.S. Society course[a]	3
Analyzing the Natural World course[ab]	4
Understanding the Past course[a]	3
One course in Art History at the 200-level or above chosen from the following:	3
AH 263 —Latin American Colonial Art (3)[c]	
AH 264—African American Art History (3)[c]	
AH 269—Art and Archaeology of South America (3)[c]	
AH 270—African Art (3)[c]	
AH 271—Native American Art (3)[c]	
AH 273—Pre-Columbian Art of South America (3)[c]	
AH 274—Pre-Columbian Art of Mesoamerica (3)[c]	
AH 275—South Asian Visual Cultures (3)[c]	
AH 110—Art History I[d]	4
AH 111—Art History II[d]	4
AH 160—Trends in International Contemporary Art since 1960	3
Total Hours—General Education and Foundation Courses	**36**

[a] Students should consult the General Education *section of the catalog for a list of approved courses in this category.*

[b] Students who select a course worth less than 4 hours from the Analyzing the Natural World list will need to take an additional General Education Core course as part of their electives.

[c] This course is approved for the Exploring World Cultures General Education category.

[d] This course is approved for the Understanding the Creative Arts General Education category.

Professional Core

Courses[a]	Hours
ED 200—Education Policy Foundations	3
ED 210—The Educative Process	3
ED 330—Curriculum, Instruction, Evaluation	4
SPED 410—Survey of Characteristics of Learners with Disabilities	3
AD 281—Foundations of Art Education	4
AD 382—Art Education Practicum	4
AD 482—Visual and Verbal Literacy	4
AD 484—Educational Practice with Seminar I[b]	6
AD 485—Educational Practice with Seminar II[b]	6
Total Hours—Professional Core	**37**

[a] Students must earn a cumulative 3.00/4.00 in their Education sequence (ED 200, 210, 330, and SPED 410) and they must earn a 3.00/4.00 in their Art Education Sequence (AD 281, 382, 482) in order to be eligible for student teaching. GPAs for Art Education and for Education are calculated separately. GPA for Art Education is calculated separately from GPA for Art Student Teaching.

[b] A grade of B or higher in practice teaching is required for certification.

Art Education Major Courses

Courses[a]	Hours
AD 203—Topics in Drawing Studio I	4
AD 205—Introduction to Computer Graphics	4
AD 230—Painting I	4
AD 290—Interdisciplinary Seminar I	4
Eight hours selected from one of the following areas:	8
Painting: AD 332, Repeat for credit	
OR	
Sculpture: AD 342, Repeat for credit	
OR	
Photography: AD 261, AD 262, AD 267, AD 268, AD 360, AD 362	
OR	
Moving Image: AD 271, AD 274, AD 278, AD 371, AD 374, AD 378	
AD electives chosen from any area of the School of Art and Design	8
Total Hours—Art Education Major Courses	**32**

[a] Students must earn a cumulative GPA of 3.00/4.00 in all of these courses with no grade less than C.

Free Electives

Courses	Hours
An elective hour may be required to reach the 130 total hours required for the degree.	1
Total Hours—Free Electives	**1**

Sample Course Schedule—Art Education

Freshman Year

Fall Semester	Hours
AD 102—Drawing I *OR* AD 110—Graphic Design I	4
AD 120—Industrial Design I *OR* AD 140—Sculpture I	4
AD 160—Photography I *OR* AD 170—Time-Based Visual Arts	4
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
THTR 161—Introduction to Acting I	3
Total Hours	**18**

Spring Semester	Hours
AD 102—Drawing I *OR* AD 110—Graphic Design I	4
AD 120—Industrial Design I *OR* AD 140—Sculpture I	4
AD 160—Photography *OR* AD 170—Time-Based Visual Arts	4
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
AH 160—Trends in International Contemporary Art since 1960	3
Total Hours	**18**

Sophomore Year

Fall Semester	Hours
AH 110—Art History I	4
General Education Core course	4
AD Studio Arts, Photography, Moving Image, or Electronic Visualization	4
AD 203—Drawing II	4
Total Hours	**16**

Spring Semester	Hours
AH 111—Art History II	4
AD 230—Painting I	4
Art and Design Elective	4
AH Elective	3
General Education Core course	3
Total Hours	**18**

Junior Year

Fall Semester	Hours
ED 200—Education Policy Foundations	3
ED 210—The Educative Process	3
AD 290—Studio Seminar I	4
General Education Core course	3
AD Studio Arts, Photography, Moving Image, or Electronic Visualization	4
Total Hours	**17**

Spring Semester	Hours
SPED 410—Survey of Characteristics of Learners with Disabilities	3
AD 281—Foundations of Art Education	4
General Education Core course	3
AD 205—Introduction to Computer Graphics	4
AD Elective	4
Total Hours	**18**

Senior Year

Fall Semester	Hours
ED 330—Curriculum, Instruction, and Evaluation in Secondary School	4
AD 382—Art Education Practicum	4
AD 482—Visual and Verbal Literacy	4
AD Elective	1
Total Hours	**13**

Spring Semester	Hours
AD 484—Educational Practice with Seminar I	6
AD 485—Educational Practice with Seminar II	6
Total Hours	**12**

Degree Requirements for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts

General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs

Courses[a]	Hours
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
Understanding the Individual and Society course[a]	3
Understanding U.S. Society course[a]	3
Analyzing the Natural World course[ab]	4
Understanding the Past course[a]	3
Exploring World Cultures course[a]	3
AH 110—Art History I[c]	4
AH 111—Art History II[c]	4
AH 160—Trends in International Contemporary Art since 1960[d]	3
Total Hours—General Education and Foundation Courses	**33**

[a] *Students should consult the* General Education *section of the catalog for a list of approved courses in this category.*

[b] *Students who select a course worth less than 4 hours from the Analyzing the Natural World list will need to take an additional General Education Core course as part of their electives.*

[c] *This course is approved for the Understanding the Creative Arts General Education category.*

[d] *Students in Moving Image, Photography, and Studio Arts must take AH 160 as a foundation course. Students in Electronic Visualization, Graphic Design, and Industrial Design may take AH 160 or an additional elective course.*

BFA in Electronic Visualization

To earn a Bachelor of Fine Arts in Electronic Visualization degree from UIC, students need to complete University, college, and school degree requirements. The Electronic Visualization degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies. A portfolio review is required prior to acceptance as a major in the Electronic Visualization curriculum.

Degree Requirements—Electronic Visualization

Note: Until further notice, the BFA in Electronic Visualization is not accepting applications for admission.

BFA in Electronic Visualization Degree Requirements	Hours
First-Year Program	24
General Education and Foundation Courses	33
Electronic Visualization Major Requirements	66
Electives outside the School of Art and Design	11
Total Hours—BFA in Electronic Visualization	**134**

First-Year Program

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

General Education and Foundation Courses

See previous section *General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs* for a list of courses to meet this requirement.

Electronic Visualization Major Requirements

Courses	Hours
AD 205—Introduction to Computer Graphics	4
AD 206—Intermediate Computer Graphics	4
AD 305—Electronic Visualization I	4
AD 307—Electronic Visualization II	4
AD 308—3-D Modeling: Alias	4
AD 309—Advanced 3-D Modeling/Animation	4
AD 415—Design Colloquium	4
AD 405—Smart Art: Physical Computing	4
AD 407—Virtual Reality I	4
AD 408—Virtual Reality II	4
AD 409—Electronic Visualization: Senior Project	4
AD electives chosen in consultation with the student's advisor[a]	16
AH electives chosen with advisor's approval from the following: AH 204—Greek Art and Archaeology (3) AH 230—History of Photography I—The Nineteenth Century (3) AH 231—History of Photography II—The Twentieth Century (3) AH 232—History of Film I: 1890 to World War II (3) AH 233—History of Film II: World War II to the Present (3) AH 404—Topics in Architecture, Art, and Design (3) AH 430—Contemporary Photography (3) AH 432—Topics in Film and Video (3)	6
Total Hours—Electronic Visualization Major Requirements	**66**

[a] *Students are strongly encouraged to take AD 322—Interactive Product Design and AD 425—Design Visualization as part of their 16-hour elective requirement to prepare them for working in this highly technical field.*

Electives outside the School of Art and Design

Courses	Hours
Total Hours—Electives outside the School of Art and Design	**11**

Sample Course Schedule— Electronic Visualization

Freshman Year

Fall Semester	Hours
AD 102—Drawing I *OR* AD 110—Graphic Design I	4
AD 120—Industrial Design I *OR* AD 140—Sculpture I	4
AD 160—Photography I *OR* AD 170—Time-Based Visual Arts	4
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
Total Hours	**15**

Spring Semester	Hours
AD 102—Drawing I *OR* AD 110—Graphic Design I	4
AD 120—Industrial Design I *OR* AD 140—Sculpture I	4
AD 160—Photography I *OR* AD 170—Time-Based Visual Arts	4
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
General Education Core course	3
Total Hours	**18**

Sophomore Year

Fall Semester	Hours
AD 205—Introduction to Computer Graphics	4
AH 110—Art History I	4
AD Elective	4
General Education Core course (recommend COMM 103)	3
Elective (recommend CS 101)	3
Total Hours	**18**

Spring Semester	Hours
AD 206—Intermediate Computer Graphics	4
AH 111—Art History II	4
General Education Core course (recommend MATH 180)	5
Elective (recommend CS 102)	3
General Education Core course	2
Total Hours	**18**

Junior Year

Fall Semester	Hours
AD 308—3-D Modeling: Alias	4
AD 322—Interactive Product Design I *OR* AD Elective	4
AD 305—Electronic Visualization I	4
Elective (recommend MCS 360)	3
General Education Core course	3
Total Hours	**18**

Spring Semester	Hours
AD 309—Advanced 3-D Modeling/Animation	4
AD 425—Design Visualization *OR* AD Elective	4
AD 307—Electronic Visualization II	4
Elective (recommend MATH 181)	5
Total Hours	**17**

Senior Year

Fall Semester	Hours
AD 405—Smart Art: Physical Computing	4
AD 407—Virtual Reality I	4
AH Major	3
AD Elective	4
Total Hours	**15**

Spring Semester	Hours
AD 408—Virtual Reality II	4
AD 409—Electronic Visualization: Senior Project	4
AD 415—Design Colloquium	4
AH Major	3
Total Hours	**15**

BFA in Graphic Design

To earn a Bachelor of Fine Arts in Graphic Design degree from UIC, students need to complete University, college, and school degree requirements. The School of Art and Design degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies. A portfolio review is required prior to acceptance as a major in the Graphic Design curriculum.

Degree Requirements—Graphic Design

BFA in Graphic Design Degree Requirements	Hours
First-Year Program	24
General Education and Foundation Courses	33
Graphic Design Major Requirements	66
Electives outside the School of Art and Design	11
Total Hours—BFA in Graphic Design	**134**

First-Year Program

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

General Education and Foundation Courses

See previous section *General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs* for a list of courses to meet this requirement.

Graphic Design Major Requirements

Courses	Hours
AD 205—Introduction to Computer Graphics	4
AD 210—Graphic Design II	4
AD 211—Graphic Design III	4
AD 219—Typography I	4
AD 314—Graphic Design IV	4
AD 315—Graphic Design V	4
AD 317—Digital Media in Graphic Design	4
AD 411—Graphic Design Professional Practice	4
AD 412—Graphic Design Thesis	4
AD 415—Design Colloquium	4
AD 209—Color Theory	4
One of the following courses:	4
AD 267—Methods and Techniques of Digital Photography (4)	
AD 268—Methods and Techniques of Analog Photography (4)	
AD 274—Motion Graphics (4)	
AH 235—History of Design I: 1760–1925	3
AH 236—History of Design II: 1925 to the Present	3
AD electives chosen from any area within the School of Art and Design	12
Total hours—Graphic Design Major Requirements	**66**

Electives outside the School of Art and Design

Courses	Hours
Total Hours—Electives outside the School of Art and Design 11	

Sample Course Schedule—Graphic Design

Freshman Year

Fall Semester	Hours
AD 102—Drawing I *OR* AD 110—Graphic Design I	4
AD 120—Industrial Design I *OR* AD 140—Sculpture I	4
AD 160—Photography I *OR* AD 170—Time-Based Visual Arts	4
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
Total Hours	**15**

Spring Semester	Hours
AD 102—Drawing I *OR* AD 110—Graphic Design I	4
AD 120—Industrial Design I *OR* AD 140—Sculpture I	4
AD 160—Photography I *OR* AD 170—Time-Based Visual Arts	4
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
General Education Core course	3
Total Hours	**18**

Sophomore Year

Fall Semester	Hours
AH 110—Art History I	4
Elective *OR* AD 219—Typography I	4
AD 210—Graphic Design II	4
AD 205—Introduction to Computer Graphics *OR* AD 209—Color Theory	4
Total Hours	**16**

Spring Semester	Hours
AH 111—Art History II	4
Elective *OR* AD 219—Typography I	4
AD 211—Graphic Design III	4
AD 205—Introduction to Computer Graphics *OR* AD 209—Color Theory	4
Total Hours	**16**

Junior Year

Fall Semester	Hours
AD 314—Graphic Design IV	4
AD 260—Photography II *OR* AD 317—Digital Media	4
AH 235—History of Design I: 1760–1925	3
General Education Core course	3
General Education Core course	3
Total Hours	**17**

Spring Semester	Hours
AD 315—Graphic Design V	4
AD 260—Photography II *OR* AD 317—Digital Media	4
AH 236—History of Design II: 1925 to the Present	3
General Education Core course	5
Total Hours	**15**

Senior Year

Fall Semester	Hours
AD 411—Graphic Design Professional Practice	4
Elective	3
AD Elective	4
AD Elective	4
General Education Core course	3
Total Hours	**18**

Spring Semester	Hours
AD 412—Graphic Design Thesis	4
AD 415—Design Colloquium	4
AD Elective	4
Elective	3
Elective	3
Total Hours	**18**

BFA in Industrial Design

To earn a Bachelor of Fine Arts in Industrial Design degree from UIC, students need to complete University, college, and school degree requirements. The School of Art and Design degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies. A portfolio review is required prior to acceptance as a major in the Industrial Design curriculum.

Degree Requirements—Industrial Design

BFA in Industrial Design Degree Requirements	Hours
First-Year Program	24
General Education Requirements	33
Industrial Design Major Requirements	66
Electives outside the School of Art and Design	11
Total Hours—BFA in Industrial Design	**134**

First-Year Program

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

General Education and Foundation Courses

See previous section *General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs* for a list of courses to meet this requirement.

Industrial Design Major Requirements

Courses	Hours
AD 205—Introduction to Computer Graphics	4
AD 220—Industrial Design II	4
AD 221—Industrial Design III	4
AD 223—Drawing for Designers	4
AD 320—Industrial Design IV	4
AD 321—Industrial Design V	4
AD 322—Interactive Product Design I	4
AD 326—Materials and Methods	4
AD 415—Design Colloquium	4
AD 420—Interdisciplinary Product Design I	4
AD 421—Interdisciplinary Product Design II	4
AD 422—Interactive Product Design II	4
AD 423—Industrial Design Thesis	4
AH 235—History of Design I: 1760–1925	3
AH 236—History of Design II: 1925 to the Present	3
AD 425—Design Visualization *OR* AD Elective	8
Total hours—Industrial Design Major Requirements	**66**

Electives outside the School of Art and Design

Courses	Hours
Total Hours—Electives outside the School of Art and Design 11	

Sample Course Schedule—Industrial Design

Freshman Year

Fall Semester	Hours
AD 102—Drawing I *OR* AD 110—Graphic Design I	4
AD 120—Industrial Design I *OR* AD 140—Sculpture I	4
AD 160—Photography I *OR* AD 170—Time-Based Visual Arts	4
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
Total Hours	**15**

Spring Semester	Hours
AD 102—Drawing I *OR* AD 110—Graphic Design I	4
AD 120—Industrial Design I *OR* AD 140—Sculpture I	4
AD 160—Photography I *OR* AD 170—Time-Based Visual Arts	4
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
General Education Core course	3
Total Hours	**18**

Sophomore Year

Fall Semester	Hours
AD 220—Industrial Design II	4
AH 110—Art History I	4
AD 223—Drawing for Designers	4
AD 205—Introduction to Computer Graphics	4
Total Hours	**16**

Spring Semester	Hours
AD 221—Industrial Design III	4
AH 111—Art History II	4
AD Elective	4
Elective	3
General Education Core course	3
Total Hours	**18**

Junior Year

Fall Semester	Hours
AD 320—Industrial Design IV	4
AD 326—Materials and Methods	4
AH 235 —History of Design I: 1760–1925	3
General Education Core course	5
Total Hours	**15**

Spring Semester	Hours
AD 321—Industrial Design V	4
AH 236—History of Design II: 1925 to the Present	3
AD 322—Interactive Product Design I	4
Elective	4
General Education Core course	3
Total Hours	**18**

Senior Year

Fall Semester	Hours
AD 420—Interdisciplinary Product Design I	4
AD 422—Interactive Product Design II	4
Elective	3
Elective	3
General Education Core course	3
Total Hours	**17**

Spring Semester	Hours
AD 421—Interdisciplinary Product Design II	4
AD 423—Industrial Design Thesis	4
AD 415—Design Colloquium	4
AD 425—Design Visualization OR AD Elective	4
Total Hours	**16**

BFA in Moving Image

To earn a Bachelor of Fine Arts in Moving Image degree from UIC, students need to complete University, college, and school degree requirements. The Moving Image degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies. A portfolio review is required prior to acceptance as a major in the Moving Image curriculum.

Degree Requirements—Moving Image

BFA in Moving Image Degree Requirements	Hours
First-Year Program	24
General Education and Foundation Courses	33
Moving Image Major Requirements	62
Electives outside the School of Art and Design	11
Total Hours—BFA in Moving Image	**130**

First-Year Program

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

General Education and Foundation Courses

See previous section *General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs* for a list of courses to meet this requirement.

Moving Image Major Requirements

Courses	Hours
AD 278—Moving Image I	4
AD 362—Documentary Media	4
AD 378—Moving Image II	4
Two courses chosen in consultation with the student's advisor from the following: AD 271—16mm Film Production I (4) AD 274—Motion Graphics I (4) AD 275—Writing for Moving Image (4) AD 276—Audio (4) AD 371—16mm Film Production II (4) OR AD 374—Motion Graphics II (4)	8
AD 290—Interdisciplinary Seminar I	4
AD 391—Interdisciplinary Seminar II	4
AD 462—Advanced Art/Studio Critique	6
AD 463—Art/Studio Thesis	6
AD electives chosen in consultation with the student's advisor	16
AH 232—History of Film I: 1890 to World War II	3
AH 233—History of Film II: World War II to the Present	3
Total Hours—Moving Image Major Requirements	**62**

Electives outside the School of Art and Design

Courses	Hours
Total Hours—Electives outside the School of Art and Design	**11**

Sample Course Schedule—Moving Image

Freshman Year

Fall Semester	Hours
AD 102—Drawing I OR AD 110—Graphic Design I	4
AD 120—Industrial Design I OR AD 140—Sculpture I	4
AD 160—Photography I OR AD 170—Time-Based Visual Arts	4
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
Total Hours	**15**

Spring Semester	Hours
AD 102—Drawing I	
OR	
AD 110—Graphic Design I	4
AD 120—Industrial Design I	
OR	
AD 140—Sculpture I	4
AD 160—Photography I	
OR	
AD 170—Time-Based Visual Arts	4
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
Total Hours	**15**

Sophomore Year

Fall Semester	Hours
AH 110—Art History I	4
AD 290—Interdisciplinary Seminar I	4
AD 271—16mm Film Production I	
OR	
AD 274—Motion Graphics I	
OR	
AD 278—Moving Image I	4
Elective	5
Total Hours	**17**

Spring Semester	Hours
AH 111—Art History II	4
General Education Core Course	3
General Education Core Course	3
AD 278—Moving Image I	
OR	
AD 274—Motion Graphics I	4
AD Elective	4
Total Hours	**18**

Junior Year

Fall Semester	Hours
Elective	3
AH 232—History of Film I: 1890 to World War II	3
AD 275—Writing for Moving Image	4
AD 391—Interdisciplinary Seminar II	4
AD 378—Moving Image II	4
Total Hours	**18**

Spring Semester	Hours
AH 160—Trends in International Contemporary Art since 1960	3
AH 233—History of Film II: World War II to the Present	3
AD 276—Audio	4
AD 362—Documentary Media	4
AD 371—16mm Film Production II	
OR	
AD 374—Motion Graphics II	4
Total Hours	**18**

Senior Year

Fall Semester	Hours
General Education Core course	4
General Education Core course	3
AD 462—Advanced Art/Studio Critique	6
AD Elective	4
Total Hours	**17**

Spring Semester	Hours
Elective	3
General Education Core course	3
AD 463—Art/Studio Thesis	6
AD Elective	4
Total Hours	**16**

BFA in Photography

To earn a Bachelor of Fine Arts in Photography degree from UIC, students need to complete University, college, and school degree requirements. The Photography degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies. A portfolio review is required prior to acceptance as a major in the Photography curriculum.

Degree Requirements—Photography

BFA in Photography Degree Requirements	Hours
First-Year Program	24
General Education and Foundation Courses	33
Photography Major Requirements	62
Electives outside the School of Art and Design	11
Total Hours—BFA in Photography	**130**

First-Year Program

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

General Education and Foundation Courses

See previous section *General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs* for a list of courses to meet this requirement.

Photography Major Requirements

Courses	Hours
AD 261—Color Photography	4
AD 262—View Camera Photography	4
AD 267—Methods and Techniques of Digital Photography	4
AD 268—Methods and Techniques of Analog Photography	4
AD 360—Projects in Digital Media	4
AD 362—Documentary Media	4
AD 290—Interdisciplinary Seminar I	4
AD 391—Interdisciplinary Seminar II	4
AD 462—Advanced Art/Studio Critique	6
AD 463—Art/Studio Thesis	6
AD 209—Color Theory	4
AD Elective	4
AD Elective	4

AH electives chosen with advisor's approval from the following (AH 230, 231, or 430 preferred): — 6

AH 204—Greek Art and Archaeology (3)
AH 230—History of Photography I—The Nineteenth Century (3)
AH 231—History of Photography II—The Twentieth Century (3)
AH 232—History of Film I: 1890 to World War II (3)
AH 233—History of Film II: World War II to the Present (3)
AH 404—Topics in Architecture, Art, and Design (3)
AH 430—Contemporary Photography (3)
AH 432—Topics in Film and Video (3)

Total Hours—Photography Major Requirements	**62**

Electives outside the School of Art and Design

Courses	Hours
Total Hours—Electives outside the School of Art and Design	11

Sample Course Schedule—Photography

Freshman Year

Fall Semester	Hours
AD 102—Drawing I	
OR	
AD 110—Graphic Design I	4
AD 120—Industrial Design I	
OR	
AD 140—Sculpture I	4
AD 160—Photography I	
OR	
AD 170—Time-Based Visual Arts	4
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
Total Hours	**15**

Spring Semester	Hours
AD 102—Drawing I	
OR	
AD 110—Graphic Design I	4
AD 120—Industrial Design I	
OR	
AD 140—Sculpture I	4
AD 160—Photography I	
OR	
AD 170—Time-Based Visual Arts	4
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
Total Hours	**15**

Sophomore Year

Fall Semester	Hours
AH 110—Art History I	4
General Education Core course	3
Elective	3
AD 290—Interdisciplinary Seminar I	4
AD 267—Methods and Techniques of Digital Photography	
OR	
AD 268—Methods and Techniques of Analog Photography	4
Total Hours	**18**

Spring Semester	Hours
AH 160—Trends in International Contemporary Art since 1960	3
General Education Core course	3
Elective	3
AD 209—Color Theory	4
AD 267—Methods and Techniques of Digital Photography	
OR	
AD 268—Methods and Techniques of Analog Photography	4
Total Hours	**17**

Junior Year

Fall Semester	Hours
AD 391—Interdisciplinary Seminar II	4
AD 262—View Camera/Studio Lighting	4
AD 360—Advanced Projects in Digital Media	4
General Education Core course	4
Total Hours	**16**

Spring Semester	Hours
AH 111—Art History II	4
AD 261—Color Photography	4
AD 362—Documentary Media	4
Elective	5
Total Hours	**17**

Senior Year

Fall Semester	Hours
General Education Core course	3
AH Major	3
AD 462—Advanced Art/Studio Critique	6
AD Elective	4
Total Hours	**16**

Spring Semester	Hours
General Education Core course	3
AH Major	3
AD 463—Art/Studio Thesis	6
AD Elective	4
Total Hours	**16**

BFA in Studio Arts—Painting and Sculpture

To earn a Bachelor of Fine Arts in Studio Arts degree from UIC, students need to complete University, college, and school degree requirements. The Studio Arts degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

Degree Requirements—Studio Arts

BFA in Studio Arts Degree Requirements	Hours
First-Year Program	24
General Education and Foundation Courses	33
Studio Arts Major Requirements	62
Electives outside the School of Art and Design	11
Total Hours—BFA in Studio Arts	**130**

First-Year Program
See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

General Education and Foundation Courses
See previous section *General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs* for a list of courses to meet this requirement.

College of Architecture and the Arts

Studio Arts Major Requirements

Students may concentrate in one area (painting or sculpture) or may explore both studio disciplines.

Courses	Hours
AD 203—Topics in Drawing Studio I	4
AD 209—Color Theory	4
AD 290—Interdisciplinary Seminar I	4
AD 391—Interdisciplinary Seminar II	4
AD 230—Painting I: Beginning	4
AD 251—Topics in Seriality and Replication	4
Eight hours chosen from the following (each of which may be repeated to fulfill the requirement): AD 332—Topics in Painting Studio (4) AD 342—Topics in Sculpture Studio (4)	8
AD 462—Advanced Art/Studio Critique	6
AD 463—Art/Studio Thesis	6
Six hours of AH electives at the 200- or 300-level related to the major area of concentration chosen with the approval of the advisor	6
AD Electives	12
Total Hours—Studio Arts Major Requirements	**62**

Electives outside the School of Art and Design

Courses	Hours
Total Hours—Electives outside the School of Art and Design	**11**

Sample Course Schedule—Studio Arts

Freshman Year

Fall Semester	Hours
AD 102—Drawing I OR AD 110—Graphic Design I	4
AD 120—Industrial Design I OR AD 140—Sculpture I	4
AD 160—Photography I OR AD 170—Time-Based Visual Arts	4
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
Total Hours	**15**

Spring Semester	Hours
AD 102—Drawing I OR AD 110—Graphic Design I	4
AD 120—Industrial Design I OR AD 140—Sculpture I	4
AD 160—Photography I OR AD 170—Time-Based Visual Arts	4
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
Total Hours	**15**

Sophomore Year

Fall Semester	Hours
AH 110—Art History I	3
General Education Core course	4
Elective	3
AD 290—Interdisciplinary Seminar I	4
AD 203—Topics in Drawing Studio I OR AD 230—Painting I: Beginning OR AD 251—Topics in Seriality and Replication	4
Total Hours	**18**

Spring Semester	Hours
AH 160—Trends in International Contemporary Art since 1960	3
General Education Core course	3
Elective	3
AD 209—Color Theory	4
AD 203—Topics in Drawing Studio I OR AD 230—Painting I: Beginning OR AD 251—Topics in Seriality and Replication	4
Total Hours	**17**

Junior Year

Fall Semester	Hours
General Education Core course	4
AD 391—Interdisciplinary Seminar II	4
AD 332—Topics in Painting Studio OR AD 342—Topics in Sculpture Studio OR AD Elective	4
AD 304—Topics in Drawing Studio II OR AD Elective	4
Total Hours	**16**

Spring Semester	Hours
Elective	5
AH 111—Art History II	4
AD 332—Topics in Painting Studio OR AD 342—Topics in Sculpture Studio OR AD Elective	4
AD 304—Topics in Drawing Studio II OR AD Elective	4
Total Hours	**17**

Senior Year

Fall Semester	Hours
General Education Core course	3
AH Major	3
AD 462—Advanced Art/Studio Critique	6
AD Elective	4
Total Hours	**16**

Spring Semester	Hours
General Education Core course	3
AH Major	3
AD 463—Art/Studio Thesis	6
AD Elective	4
Total Hours	**16**

Minor in Studio Arts

Students from other disciplines who wish to minor in Studio Arts must complete a minimum of 24 semester hours distributed as follows.

Required Courses—Studio Arts Minor	Hours
AD 102—Drawing I: Beginning	4
AD 140—Sculpture I: Beginning	4
AD 230—Painting I: Beginning	4
AD 251—Topics in Seriality and Replication	4
AD 290—Studio Seminar I	4
One additional course at the 200-, 300-, or 400-level chosen from the following, depending on student's area of interest	4
AD 203—Drawing II: Intermediate (4)	
AD 209—Color Theory (4)	
AD 231—Painting II: Intermediate (4)	
AD 241—Sculpture II: Intermediate (4)	
AD 252—Printmaking II: Intermediate (4)	
AD 304—Drawing III: Advanced (4)	
AD 351—Printmaking III: Advanced (4)	
AD 432—Painting III: Advanced (4)	
AD 442—Sculpture III: Advanced (4)	
Total Hours—Studio Arts Minor	**24**

Cooperative Education Program

Positions are available in the cooperative education program for students with junior standing and a cumulative grade point average of at least 3.00/4.00. Portfolio review and approval of the faculty are required. Students gain valuable employment experience through parallel work placement and a full-time or part-time course of study. Program participation may lead to permanent employment opportunities following graduation.

Distinction

Distinction in Art and Design is awarded to students who obtain a grade point average of at least 3.75/4.00 in all AD courses.

DEPARTMENT OF ART HISTORY

302 Henry Hall (HH)
(312) 996-3303
http://www.uic.edu/depts/arch/ah/
Administration: Chairperson, Peter B. Hales
Student Services: Director of Undergraduate Studies, Robert Munman

The program in the Department of Art History introduces the student to the study of both the built environment and the various forms of art: painting, sculpture, graphics, decorative arts, and design. A large selection of courses covers all periods of history and most of the world's cultures. Various subjects and approaches are introduced: visual and stylistic analysis, criticism, iconography, historiography, and methodology. The architecture of Chicago and its suburbs and the many local museums and galleries are a living part of the general curriculum and are specific components in specialized courses.

While many art history graduates pursue graduate education toward scholarly careers in teaching and museum work, others are attracted to positions with foundations, architectural and art periodicals, or freelance research. Many students combine study in this discipline with graduate work in other fields, such as business administration, history, and urban planning; and still others find themselves in a variety of related professions such as editorial work and arts management.

For information on the Department of Art History at UIC, see the Web page http://www.uic.edu/depts/arch/ah.

BA in Art History

Degree Requirements

To earn a Bachelor of Arts in Art History degree from UIC, students need to complete University, college, and department degree requirements. The Department of Art History degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

BA in Art History Degree Requirements	Hours
General Education and Foundation Courses	36
Foreign Language Requirement	0–16
Major Course Requirements	36
Electives	32–48
Total Hours—BA in Art History	**120**

General Education and Foundation Courses

Courses	Hours
AH 110—Art History I[a]	4
AH 111—Art History II[a]	4
Six hours of studio courses selected from among the offerings of the School of Architecture and the School of Art and Design, chosen with the approval of an advisor	6
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
Understanding the Past course[b]	3
Exploring World Cultures course[b]	3
Analyzing the Natural World course[bc]	4
Understanding the Individual and Society course[b]	3
Understanding U.S. Society course[b]	3
Total Hours—General Education and Foundation Courses	**36**

[a] *This course is approved for the Understanding the Creative Arts General Education category.*

[b] *Students should consult the* General Education *section of the catalog for a list of approved courses in this category.*

[c] *Students who select a course worth fewer than 4 hours from the Analyzing the Natural World list will need to take an additional General Education Core course as part of their electives.*

Foreign Language Requirement

Knowledge of a foreign language is required, most commonly French, German, Italian, or Spanish, and should usually be attained by the end of the junior year. The requirement may be met by taking four years of high school language courses, two years of college language courses, or by passing a proficiency examination.

Courses	Hours
Four semesters of college language courses or the equivalent	0–16
Total Hours	**0–16**

College of Architecture and the Arts

Major Course Requirements

A minimum of 36 semester hours in art history courses at the 200-, 300-, and 400-levels, of which at least two courses (6 semester hours) must be at the 400-level. The major includes the following specific requirements:

Courses	Hours
AH 200—Theories and Methods in Art History	3
At least six semester hours at the 400-level,[a] of which at least 3 hours must be selected from the following courses: AH 404—Topics in Architecture, Art, and Design (3) AH 422—Topics in the Literature of Architecture (3) AH 430—Contemporary Photography (3) AH 432—Topics in Film and Video (3) AH 434—Women and Film (3) AH 435—Topics in Modern and Contemporary Design (3) AH 441—Topics in Medieval Art and Architecture (3) AH 450—Topics in Renaissance Art (3) AH 460—Topics in Modern and Contemporary Art (3) AH 463—Topics in North American Art and Architecture (3) AH 470—Topics in Non-Western Art and Architecture (3) AH 471—Topics in Asian Art and Architecture (3)	6[a]
Six semester hours in courses in Western art covering material primarily before 1700	6
Six semester hours of courses covering non-Western architecture and art	6
AH Electives	15
Total Hours—Major Course Requirements	**36**

[a] *400-level courses in non-Western art and architecture and 400-level courses in Western art and architecture covering material primarily before 1700 can count toward fulfilling both the 400-level requirement and the non-Western and pre-1700 requirements.*

Electives

Courses	Hours
Total Hours—Electives	**32–48**

Sample Course Schedule—Art History

Freshman Year

Fall Semester	Hours
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
AH 110—Art History I	4
Foreign language	4
General Education Core course	3
Total Hours	**14**

Spring Semester	Hours
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
AH 111—Art History II	4
Foreign language	4
General Education Core course	3
Total Hours	**14**

Sophomore Year

Fall Semester	Hours
AH 200—Theories and Methods in Art History	3
Art History before 1700	3
Foreign language	4
General Education Core course	4
Total Hours	**14**

Spring Semester	Hours
Art History—non-Western	3
Art History before 1700	3
Foreign language	4
General Education Core course	6
Total Hours	**16**

Junior Year

Fall Semester	Hours
Art History—non-Western	3
Art History Elective	3
Art History 400-level	3
General Education Core Course	4
Elective	3
Total Hours	**16**

Spring Semester	Hours
Art History 400-level	3
Art History Electives	6
Electives	6
Total Hours	**15**

Senior Year

Fall Semester	Hours
Art History Elective	3
Electives	12
Total Hours	**15**

Spring Semester	Hours
Art History Elective	3
Electives	12
Total Hours	**15**

Minor in Art History

A minimum of 20 semester hours in Art History courses, of which at least 10 hours must be taken at the University of Illinois at Chicago, distributed as follows:

Required Courses	Hours
AH 110—Art History I	4
AH 111—Art History II	4
Twelve hours of AH courses at the 200-, 300-, or 400-level	12
Total Hours—Art History Minor	**20**

Except for AH 110 and 111, courses taken to fulfill the requirements in the student's major may not be counted towards the minor. A minimum grade point average of 2.25/4.00 is required for the minor.

Departmental Distinction

To be eligible for Departmental Distinction, a student must have done the following:

1. Attended UIC for at least three semesters.
2. Attained a university cumulative GPA of 3.50/4.00.
3. Completed 21 semester hours at UIC in courses required for the major.
4. Attained a GPA of 3.75/4.00 in courses in Art History.
5. Written a thesis that either expands work represented in a seminar or which grows out of an AH 492—Readings in Art and Architecture History course.

The Department of Art History's Thesis Requirements are as follows:

1. Applicants for graduation with Distinction must take AH 490—Honors Thesis for three hours of credit.
2. Students must enroll in AH 490 in their penultimate semester of course work.
3. The completed thesis must be acceptable to a committee of two faculty members from the Department of Art History.
4. The grading of the thesis and the grade in the course is either Satisfactory or Unsatisfactory. Students must receive a grade of Satisfactory in order to graduate with Distinction.
5. Completion of AH 490 must be in addition to the 36 semester hours required for the major.

DEPARTMENT OF PERFORMING ARTS

L017/L018 Education, Performing Arts,
   and Social Work Building (EPASW)
(312) 996-2977
http://www.uic.edu/depts/adpa/
Administration: Chairperson, Michael J. Anderson

The Department of Performing Arts offers programs leading to the Bachelor of Arts in Music, the Bachelor of Arts in Theatre, and the Bachelor of Fine Arts in Performance.

BA in Music

Because the music profession is so diverse, the major curriculum at the University of Illinois at Chicago emphasizes skills and knowledge that are fundamental to the entire discipline: music theory, music history, performance, aural and keyboard training, orchestration, composition, conducting, and ensemble participation. Music study at UIC includes two years of work in theory, aural skills, and piano, five semesters of history and literature, and courses in counterpoint and analysis. Majors should also plan on at least two years of participation in one of the program's performing organizations, which include concert band, jazz ensemble, and three choral groups.

For those who qualify for the performance track, the program offers opportunities for private study in piano, organ, voice, and orchestral instruments with some of Chicago's most outstanding artist-teachers.

Many of the program's graduates have gone on to pursue advanced degrees in music. Others have found employment as performers, teachers, or composers in a wide variety of settings. A minimum of 120 semester hours is required for graduation. Students choose the Basic Concentration, the Performance Concentration, or the Jazz Studies Concentration.

General Education Requirements for Basic, Performance, and Jazz Studies Concentrations

Courses	Hours
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
Analyzing the Natural World course[a]	3–5
Understanding the Individual and Society course[a]	3
Understanding the Past course[a]	3
Understanding U.S. Society course[a]	3
Additional General Education Core courses from any category[ab]	4–6[b]
Total Hours—General Education Requirements[c]	**24**

[a] Students should consult the General Education section of the catalog for a list of approved courses in this category.

[b] Students in the Basic, Performance, and Jazz Studies Concentrations take two additional courses from any General Education categories for a total of 4–6 hours to reach the required 24 hours in the General Education Core.

[c] The Understanding the Creative Arts and Exploring World Cultures General Education requirements are met by courses within the major.

Degree Requirements—Basic Concentration

To earn a Bachelor of Arts in Music—Basic Concentration degree from UIC, students need to complete University, college, and department degree requirements. The Department of Performing Arts degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

BA in Music—Basic Concentration Degree Requirements	Hours
General Education Requirements	24
Major Course Requirements	58–66
Electives	30–38
Total Hours—BA in Music—Basic Concentration	**120**

General Education Requirements

See previous section *General Education Requirements for Basic, Performance, and Jazz Studies Concentrations* for a list of courses to meet this requirement.

Basic Concentration Major Course Requirements

For the Basic Concentration, 58–66 semester hours distributed as follows:

Courses	Hours
MUS 101—Music Theory I	3
MUS 102—Music Theory II	3
MUS 103—Ear Training I	1
MUS 104—Ear Training II	1
MUS 110—Convocation/Recital[a]	0
MUS 201—Theory of Music III	3
MUS 202—Theory of Music IV	3
MUS 203—Ear Training III	1
MUS 204—Ear Training IV	1
MUS 170—Keyboard Skills I	2
MUS 171—Keyboard Skills II	2
MUS 270—Keyboard Skills III	2
MUS 271—Keyboard Skills IV	2
MUS 230—Music History I	3
MUS 231—Music History II	3
MUS 232—Music History III	3
MUS 300—Counterpoint	3
MUS 301—Analytic Techniques	3
MUS 227—Music Cultures of the World[bc]	3
Six hours of music electives chosen from the following:	6
MUS 113—Art Song (3)[b]	
MUS 114—Jazz History (3)[b]	
MUS 115—Opera (3)[b]	
MUS 117—Music for Symphony Orchestra (3)[b]	
MUS 119—Music for the Piano (3)[b]	

Six hours of music electives chosen from the following: 6
MUS 302—Composition I (3)
MUS 303—Composition II (3)
MUS 304—Conducting (3)
MUS 306—Orchestration and Arranging I (3)
MUS 307—Orchestration and Arranging II (3)

Four hours of music[d] chosen from the following: 4
MUS 151—Concert Band (1)
MUS 152—Instrumental Ensembles (1)
MUS 153—University Choir (1)
MUS 154—Chamber Choir (1)
MUS 155—Women's Choral Ensemble (1)
MUS 157—String Ensemble (1)
MUS 159—Jazz Ensemble (1)

Foreign language[e] 0–8

Total Hours—Basic Concentration
Major Course Requirements **58–66**

[a] *Students must register for MUS 110 for four terms.*

[b] *This course is approved for the Understanding the Creative Arts General Education category.*

[c] *This course is approved for the Exploring World Cultures General Education category.*

[d] *No more than one hour of credit earned in any term may apply towards this four-hour requirement.*

[e] *Usually one year of French, German, or Italian at the college level. With consent of the department, students may substitute other languages. Two years of foreign language study is strongly recommended.*

Electives

Courses	Hours
Total Hours—Electives	**30–38**

Sample Course Schedule—Basic Concentration

Freshman Year

Fall Semester	Hours
MUS 101—Music Theory I	3
MUS 103—Ear Training I	1
MUS 110—Convocation	0
MUS 170—Keyboard Skills I	2
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
Foreign Language	4
Electives	2
Total Hours	**15**

Spring Semester	Hours
MUS 102—Music Theory II	3
MUS 104—Ear Training II	1
MUS 110—Convocation	0
MUS 171—Keyboard Skills II	2
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
Foreign Language	4
Electives	2
Total Hours	**15**

Sophomore Year

Fall Semester	Hours
MUS 110—Convocation	0
MUS 201—Music Theory III	3
MUS 203—Ear Training III	1
MUS 270—Keyboard Skills III	2
General Education Core course	5
Elective	4
Total Hours	**15**

Spring Semester	Hours
MUS 110—Convocation	0
MUS 202—Music Theory IV	3
MUS 204—Ear Training IV	1
MUS 271—Keyboard Skills IV	2
MUS 230—Music History I	3
Art Song, Jazz, Opera, Music for Symphony Orchestra, or Music for the Piano (MUS 113, 114, 115, 117, or 119)	3
Ensemble (MUS 151, 152, 153, 154, 155, 157, or 159)	1
Elective	2
Total Hours	**15**

Junior Year

Fall Semester	Hours
MUS 231—Music History II	3
MUS 300—Counterpoint	3
One additional course chosen from MUS 113, 114, 115, 117, or 119	3
Ensemble (see above)	1
Composition, Conducting, or Orchestration (MUS 302, 304, or 306)	3
Elective	2
Total Hours	**15**

Spring Semester	Hours
MUS 232—Music History III	3
MUS 301—Analytic Techniques	3
Ensemble (see above)	1
One additional course chosen from Composition, Conducting, or Orchestration	3
Electives	5
Total Hours	**15**

Senior Year

Fall Semester	Hours
General Education Core course	3
General Education Core course	3
General Education Core course	3
Ensemble (see above)	1
MUS 227—Music Cultures of the World	3
Electives	2
Total Hours	**15**

Spring Semester	Hours
General Education Core course	3
General Education Core course	3
Electives	9
Total Hours	**15**

Degree Requirements—Performance Concentration

To earn a Bachelor of Arts in Music—Performance Concentration degree from UIC, students need to complete University, college, and department degree requirements. The Department of Performing Arts degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

BA in Music—Performance Concentration Degree Requirements	Hours
General Education Requirements	24
Major Course Requirements	72–74
Electives	22–24
Total Hours—BA in Music— Performance Concentration	**120**

General Education Requirements

See previous section *General Education Requirements for Basic, Performance, and Jazz Studies Concentrations* for a list of courses to meet this requirement.

Performance Concentration Major Course Requirements

For the Performance Concentration, 72–74 semester hours distributed as follows:

Courses	Hours
MUS 101—Music Theory I	3
MUS 102—Music Theory II	3
MUS 103—Ear Training I	1
MUS 104—Ear Training II	1
MUS 110—Convocation/Recital[a]	0
MUS 201—Theory of Music III	3
MUS 202—Theory of Music IV	3
MUS 203—Ear Training III	1
MUS 204—Ear Training IV	1
MUS 170—Keyboard Skills I	2
MUS 171—Keyboard Skills II	2
MUS 270—Keyboard Skills III	2
MUS 271—Keyboard Skills IV	2
MUS 230—Music History I	3
MUS 231—Music History II	3
MUS 232—Music History III	3
MUS 300—Counterpoint	3
MUS 301—Analytic Techniques	3
MUS 111—Master Class in Performance[b]	0
MUS 227—Music Cultures of the World[cd]	3

Six hours of music electives chosen from the following:	6
MUS 113—Art Song (3)[c]	
MUS 114—Jazz History (3)[c]	
MUS 115—Opera (3)[c]	
MUS 117—Music for Symphony Orchestra (3)[c]	
MUS 119—Music for the Piano (3)[c]	

Six hours of music electives chosen from the following:	6
MUS 302—Composition I (3)	
MUS 303—Composition II (3)	
MUS 304—Conducting (3)	
MUS 306—Orchestration and Arranging I (3)	
MUS 307—Orchestration and Arranging II (3)	

Two to four hours of music[e] chosen from the following:	2–4
MUS 151—Concert Band (1)	
MUS 153—University Choir (1)	
MUS 157—String Ensemble (1)	
MUS 159—Jazz Ensemble (1)	

Two hours of music[e] chosen from the following:	2
MUS 152—Instrumental Ensembles (1)	
MUS 154—Chamber Choir (1)	
MUS 155—Women's Choral Ensemble (1)	
MUS 160—Small Jazz Ensemble (1)	

Eight hours chosen from the following:	8
MUS 180—Private Instrumental Lessons (2)[f]	
MUS 182—Private Voice Lessons (2)[f]	

Six hours chosen from the following:	8
MUS 280—Advanced Private Instrumental Lessons (3)[g]	
MUS 282—Advanced Private Voice Lessons (3)[g]	
Total Hours—Performance Concentration Major Course Requirements	**72–74**

[a] Students must register for MUS 110 for four terms.

[b] Students must register for MUS 111 for four terms and perform in one master class in two of those terms.

[c] This course is approved for the Understanding the Creative Arts General Education category.

[d] This course is approved for the Exploring World Cultures General Education category.

[e] Vocalists must choose four hours of 153 and two hours of 154 or 155; wind and percussion students must choose four hours between 151 and 159, and two hours between 152 and 160; piano, classical guitar, and organ students must complete two hours from 152, and two hours of a large ensemble; string students must choose four hours of 157 and two hours of 152.

[f] Students must register for MUS 180 or 182 for at least four terms. Both courses require juries or half-recitals; a minimum grade of B is required to remain in the concentration.

[g] Students must register for MUS 280 or 282 for two terms. MUS 280 requires one full recital; and MUS 282 requires one jury and one full recital. A minimum grade of B in the first term is required to remain in the concentration.

Electives

Courses	Hours
Total Hours—Electives	**22–24**

Sample Course Schedule— Performance Concentration

Freshman Year

Fall Semester	Hours
MUS 180—Private Instrumental Lessons	2
MUS 101—Music Theory I	3
MUS 103—Ear Training I	1
Ensemble (MUS 151, 152, 153, 154, 155, 157, or 159)	1
MUS 110—Convocation	0
MUS 170—Keyboard Skills I	2
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
General Education Core course	3
Total Hours	**15**

Spring Semester	Hours
MUS 180—Private Instrumental Lessons	2
MUS 102—Music Theory II	3
MUS 104—Ear Training II	1
MUS 110—Convocation	0
Ensemble (see above)	1
MUS 171—Keyboard Skills II	2
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
General Education Core course	3
Total Hours	**15**

Sophomore Year

Fall Semester	Hours
MUS 180—Private Instrumental Lessons	2
MUS 110—Convocation	0
MUS 201—Music Theory III	3
MUS 203—Ear Training III	1
MUS 270—Keyboard Skills III	2
General Education Core course	5
Elective	3
Total Hours	**16**

Spring Semester	Hours
MUS 180—Private Instrumental Lessons	2
MUS 110—Convocation	0
MUS 202—Music Theory IV	3
MUS 204—Ear Training IV	1
MUS 271—Keyboard Skills IV	2
MUS 230—Music History I	3
Ensemble (see above)	1
Elective	3
Total Hours	**15**

Junior Year

Fall Semester	Hours
MUS 111—Master Class in Performance	0
MUS 180—Private Instrumental Lessons	2
MUS 231—Music History II	3
MUS 300—Counterpoint	3
One course chosen from MUS 113, 114, 115, 117, or 119	3
Ensemble (see above)	1
Composition, Conducting, or Orchestration (MUS 302, 304, or 306)	3
Total Hours	**15**

Spring Semester	Hours
MUS 111—Master Class in Performance	0
MUS 180—Private Instrumental Lessons	2
MUS 232—Music History III	3
MUS 301—Analytic Techniques	3
Ensemble (see above)	1
One additional course chosen from Composition, Conducting, or Orchestration	3
Electives	2
Total Hours	**14**

Senior Year

Fall Semester	Hours
MUS 111—Master Class in Performance	0
MUS 280—Advanced Private Instrumental Lessons	3
General Education Core course	3
General Education Core course	4
MUS 227—Music Cultures of the World	3
Elective	2
Total Hours	**15**

Spring Semester	Hours
MUS 111—Master Class in Performance	0
MUS 280—Advanced Private Instrumental Lessons	3
General Education Core course	3
General Education Core course	3
Electives	6
Total Hours	**15**

Degree Requirements— Jazz Studies Concentration

To earn a Bachelor of Arts in Music—Jazz Studies Concentration degree from UIC, students need to complete University, college, and department degree requirements. The Department of Performing Arts degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

BA in Music—Jazz Studies Concentration Degree Requirements	Hours
General Education Requirements	24
Major Course Requirements	93
Electives	3
Total Hours—BA in Music— Jazz Studies Concentration	**120**

General Education Requirements

See previous section *General Education Requirements for Basic, Performance, and Jazz Studies Concentrations* for a list of courses to meet this requirement.

Jazz Studies Concentration Major Course Requirements

For the Jazz Studies Concentration, 93 semester hours distributed as follows:

Courses	Hours
MUS 101—Music Theory I	3
MUS 102—Music Theory II	3
MUS 103—Ear Training I	1
MUS 104—Ear Training II	1
MUS 110—Convocation/Recital[a]	0
MUS 201—Theory of Music III	3
MUS 202—Theory of Music IV	3
MUS 203—Ear Training III	1
MUS 204—Ear Training IV	1
MUS 170—Keyboard Skills I	2
MUS 171—Keyboard Skills II	2
MUS 270—Keyboard Skills III	2
MUS 271—Keyboard Skills IV	2
MUS 230—Music History I	3
MUS 231—Music History II	3

MUS 232—Music History III	3
MUS 301—Analytic Techniques	3
MUS 114—Jazz History[b]	3
MUS 120—Jazz Improvisation I	3

Choose one of the following for at least two semesters: 2–3

MUS 150—Vocal Jazz Ensemble (1)[g]	
MUS 159—Jazz Ensemble (1)[g]	
MUS 160—Small Jazz Ensemble (1)[g] (for at least two semesters)	2–3
MUS 227—Music Cultures of the World[bc]	3
MUS 111—Master Class in Performance[d]	0
MUS 220—Jazz Aesthetics	3
MUS 221—Jazz Improvisation II	3
MUS 222—Musical Notation/Copying	1
MUS 310—Jazz Theory and Keyboard I	3
MUS 311—Jazz Theory and Keyboard II	3
MUS 306—Orchestration and Arranging I	3
MUS 312—Jazz Arranging I	3

Three hours of music electives chosen from the following: 3

MUS 113—Art Song (3)[b]	
MUS 115—Opera (3)[b]	
MUS 117—Music for Symphony Orchestra (3)[b]	
MUS 119—Music for the Piano (3)[b]	

Three hours of music electives chosen from the following: 3

MUS 302—Composition I (3)	
MUS 303—Composition II (3)	
MUS 304—Conducting (3)	
MUS 307—Orchestration and Arranging II (3)	
MUS 313—Jazz Arranging II (3)	

Twelve hours chosen from the following: 12

MUS 180—Private Instrumental Lessons(2)[e]	
MUS 182—Private Voice Lessons(2)[e]	

Six hours chosen from the following: 6

MUS 280—Advanced Private Instrumental Lessons(3)[f]	
MUS 282—Advanced Private Voice Lessons(3)[f]	

Total Hours—Jazz Studies Concentration Major Course Requirements	**93**

[a] *Students must register for MUS 110 for four terms.*

[b] *This course is approved for the Understanding the Creative Arts General Education category.*

[c] *This course is approved for the Exploring World Cultures General Education category.*

[d] *Students must register for MUS 111 for four terms and perform in one master class in two of those terms.*

[e] *Students must register for MUS 180 or 182 for at least six terms. Both courses require juries or half-recitals; a minimum grade of B is required to remain in the concentration.*

[f] *Students must register for MUS 280 or 282 for two terms. MUS 280 requires one full recital; and MUS 282 requires one jury and one full recital. A minimum grade of B in the first term is required to remain in the concentration.*

[g] *MUS 150 is required for singers; MUS 159 is required for instrumentalists. Students must enroll for a total of 5 hours in a combination of MUS 150/160 (for singers) or MUS 159/160 (for instrumentalists). A minimum of two hours is required in any one of these courses.*

Electives

Courses	Hours
Total Hours—Electives	**3**

Sample Course Schedule— Jazz Studies Concentration

Freshman Year

Fall Semester	Hours
MUS 101—Music Theory I	3
MUS 103—Ear Training I	1
MUS 110—Convocation	0
MUS 170—Keyboard Skills I	2
MUS 180—Private Instrumental Lessons **OR** MUS 182—Private Voice Lessons	2
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
General Education Core course	3
Total Hours	**14**

Spring Semester	Hours
MUS 102—Music Theory II	3
MUS 104—Ear Training II	1
MUS 110—Convocation	0
MUS 171—Keyboard Skills II	2
MUS 180—Private Instrumental Lessons **OR** MUS 182—Private Voice Lessons	2
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
General Education Core course	3
Total Hours	**14**

Sophomore Year

Fall Semester	Hours
MUS 120—Jazz Improvisation	3
MUS 180—Private Instrumental Lessons **OR** MUS 182—Private Voice Lessons	2
MUS 110—Convocation	0
MUS 201—Music Theory III	3
MUS 203—Ear Training III	1
MUS 270—Keyboard Skills III	2
General Education Core course	5
Total Hours	**16**

Spring Semester	Hours
MUS 114 – Jazz History	3
MUS 180—Private Instrumental Lessons **OR** MUS 182—Private Voice Lessons	2
MUS 110—Convocation	0
MUS 202—Music Theory IV	3
MUS 204—Ear Training IV	1
MUS 271—Keyboard Skills IV	2
MUS 230—Music History I	3
MUS 150—Vocal Jazz Ensemble **OR** MUS 159—Jazz Ensemble	1
Total Hours	**15**

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Junior Year

Fall Semester	Hours
MUS 111—Master Class in Performance	0
MUS 180—Private Instrumental Lessons **OR**	
MUS 182—Private Voice Lessons	2
MUS 231—Music History II	3
One course chosen from MUS 113, 115, 117, or 119	3
MUS 150—Vocal Jazz Ensemble **OR**	
MUS 159—Jazz Ensemble	1
Composition I or II, Conducting, or Orchestration II (MUS 302, 303, 304, or 307)	3
MUS 310—Jazz Theory and Keyboard I	3
Total Hours	**15**

Spring Semester	Hours
MUS 111—Master Class in Performance	0
MUS 180—Private Instrumental Lessons **OR**	
MUS 182—Private Voice Lessons	2
MUS 221—Jazz improvisation II	3
MUS 232—Music History III	3
MUS 301—Analytic Techniques	3
MUS 160—Small Jazz Ensemble	1
MUS 306—Orchestration and Arranging I	3
Total Hours	**15**

Senior Year

Fall Semester	Hours
MUS 111—Master Class in Performance	0
MUS 150—Vocal Jazz Ensemble **OR**	
MUS 159—Jazz Ensemble	1
MUS 160—Small Jazz Ensemble	1
MUS 220—Jazz Aesthetics	3
MUS 227—Music Cultures of the World	3
MUS 280—Advanced Private Instrumental Lessons **OR**	
MUS 282—Advanced Private Voice Lessons	3
General Education Core course	4
Total Hours	**15**

Spring Semester	Hours
MUS 111—Master Class in Performance	0
MUS 280—Advanced Private Instrumental Lessons **OR**	
MUS 282—Advanced Private Voice Lessons	3
MUS 311—Jazz Theory and Keyboard II	3
MUS 312—Jazz Arranging	3
MUS 222—Musical Notation and Copying	1
General Education Core course	3
Electives	3
Total Hours	**16**

Minor in Music

Required Courses	Hours
MUS 101—Music Theory I	3
MUS 102—Music Theory II	3
MUS 103—Ear Training I	1
MUS 104—Ear Training II	1
MUS 170—Keyboard Skills I	2
MUS 171—Keyboard Skills II	2
MUS 230—Music History I	3
MUS 231—Music History II	3
Any three hours of music electives at the 100-level, excluding MUS 100, 107, and 156.	3
Total Hours—Minor in Music	**21**

BA in Theatre and BFA in Performance

Both the BA and the BFA combine the study of acting, directing, and design with the study of dramatic texts in their theatrical and cultural contexts. In the BA, two concentrations are offered, the Performance Concentration and the Directing/Design Concentration.

Since theatre is studied and experienced as a present-tense event, majors must actively participate in the production program. A total of 120 semester hours is required for graduation. Some theatre courses require grades of B or higher in courses listed as prerequisites. Please check the *Course Descriptions* in the catalog for more information.

General Education Requirements for BA and BFA Programs

Courses	Hours
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
Exploring World Cultures course[a]	3
Analyzing the Natural World course[a]	3–5
Understanding the Individual and Society course[a]	3
Understanding the Creative Arts **OR** Understanding the Past course[b]	3
Understanding U.S. Society course[a]	3
Additional General Education Core courses from any category[a]	4–6
Total Hours—General Education Requirements	**27**

[a] *Students should consult the* General Education *section of the catalog for a list of approved courses in this category.*

[b] *Students must take one course each from the Understanding the Past General Education category and the Understanding the Creative Arts General Education category. One of these courses may be fulfilled by a requirement within the major.*

BA in Theatre

Degree Requirements— Performance Concentration and Directing/Design Concentration

To earn a Bachelor of Arts in Theatre from UIC, students need to complete University, college, and department degree requirements. The Department of Performing Arts degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

Admission to the performance concentration is by audition, and admission to the directing/design concentration is by interview.

BA in Theatre Degree Requirements	Hours
General Education Requirements	27
Major Course Requirements	45
Electives	48
Total Hours—BA in Theatre	**120**

General Education Requirements

See previous section *General Education Requirements for BA and BFA Programs* for a list of courses to meet this requirement.

Performance Concentration Major Course Requirements

Courses	Hours
THTR 109—Introduction to Theatre[a]	3
THTR 161—Introduction to Acting I	3
THTR 210—Movement for Stage I	3
THTR 260—Voice for the Stage I	3
THTR 261—Voice for the Stage II	3
THTR 262—Acting II: Scene Study	3
THTR 263—Acting II: Adaptations	3
THTR 280—Practicum in Performance	3
THTR 444—Drama in Its Cultural Context I	3
THTR 445—Drama in Its Cultural Context II	3
THTR 452—Advanced Acting: Shakespeare	3
One course from the following: THTR 470—Contemporary Performance Techniques (3) THTR 472—Investigative Collaboration (3)	3
One course from the following: THTR 423—Playwriting (3) THTR 465—Stage Direction (3)	3
One of the following two-course sequences: THTR 150—Technical Theatre (3) THTR 250—Set Design I (3) OR THTR 151—Fundamentals in Costume Construction (3) THTR 257—Costume Design I (3)	6
Total Hours—Performance Concentration Major Course Requirements	**45**

[a] *This course is approved for the Understanding the Past General Education category or the Understanding the Creative Arts General Education category.*

Directing/Design Concentration Major Course Requirements

Courses	Hours
THTR 109—Introduction to Theatre[a]	3
THTR 161—Introduction to Acting I	3
THTR 210—Movement for Stage I	3
THTR 260—Voice for the Stage I	3
THTR 262—Acting II: Scene Study	3
THTR 423—Playwriting	3
THTR 444—Drama in Its Cultural Context I	3
THTR 445—Drama in Its Cultural Context II	3
THTR 465—Stage Direction	3
One course from the following: THTR 470—Contemporary Performance Techniques (3) THTR 472—Investigative Collaboration (3)	3
One of the following two-course sequences: THTR 150—Technical Theatre (3) THTR 250—Set Design I (3) OR THTR 151—Fundamentals in Costume Construction (3) THTR 257—Costume Design I (3)	6
One course from the following: THTR 256—Lighting Design (3) THTR 259—Makeup Design (3)	3
One course from the following: THTR 255—Set Design II (3) THTR 258—Costume Design II (3	3
One course from the following: THTR 282—Practicum in Costuming (3) THTR 283—Practicum in Technical Theatre (3)	3
Total Hours—Directing/Design Concentration Major Course Requirements	**45**

[a] *This course is approved for the Understanding the Past General Education category or the Understanding the Creative Arts General Education category.*

Electives

Courses	Hours
Total Hours—Electives	**48**

Sample Course Schedule—Performance Concentration

Semesters in which required courses are offered may vary from those listed below.

*   THTR 280—Practicum in Performance requires permission of instructor to register. This is given for semesters when student is cast in a mainstage production.

** General Education Core courses can be taken in any semester. Some courses carry more than 3 credit hours; thus, the total credit hours for a semester may be between 15 and 17. This is listed below only once; thereafter, General Education Core courses are listed as 3 credit hours and 15 credit hours given as the total for the semester.

Freshman Year

Fall Semester	Hours
THTR 109—Introduction to Theatre	3
THTR 161—Introduction to Acting I	3
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
General Education Core course**	3
General Education Core course**	3–5
Total Hours	**15–17**

Spring Semester	Hours
THTR 210—Movement for Stage I	3
THTR 260—Voice for the Stage I	3
THTR 263—Adaptations	3
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
General Education Core course	3
Total Hours	**15**

Sophomore Year

Fall Semester	Hours
THTR 150—Technical Theatre OR THTR 151—Costume Construction	3
THTR 261—Voice for the Stage II	3
THTR 280—Practicum in Performance*	3
General Education Core course	3
General Education Core course	3
Total Hours	**15**

Spring Semester	Hours
THTR 262—Acting: Scene Study	3
General Education Core course	3
General Education Core course	3
Elective	3
Elective	3
Total Hours	**15**

Junior Year

Fall Semester	Hours
THTR 444—Drama in Cultural Context I	3
Elective	3
Elective	3
Elective	3
Elective	3
Total Hours	**15**

Spring Semester	Hours
THTR 250—Set Design I OR THTR 257—Costume Design I	3
THTR 452—Acting: Shakespeare	3
THTR 470—Contemporary Performance Techniques OR THTR 472—Investigative Collaboration	3
Elective	3
Elective	3
Total Hours	**15**

Senior Year

Fall Semester	Hours
THTR 445—Drama in Cultural Context II	3
Elective	3
Elective	3
Elective	3
Elective	3
Total Hours	**15**

Spring Semester	Hours
THTR 423—Playwriting OR THTR 465—Stage Direction	3
Elective	3
Elective	3
Elective	3
Elective	3
Total Hours	**15**

Sample Course Schedule— Directing/Design Concentration

Semesters in which required courses are offered may vary from those listed below.

* General Education Core courses can be taken in any semester. Some courses carry more than 3 credit hours; thus, the total credit hours for a semester may be between 15 and 17.

Freshman Year

Fall Semester	Hours
THTR 109—Introduction to Theatre	3
THTR 161—Introduction to Acting I	3
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
General Education Core course*	3

	Hours
General Education Core course*	3
Total Hours	**15**

Spring Semester	Hours
THTR 210—Movement for Stage I	3
THTR 260—Voice for the Stage I	3
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
General Education Core course	3
General Education Core course	3
Total Hours	**15**

Sophomore Year

Fall Semester	Hours
THTR 150—Technical Theatre OR THTR 151—Costume Construction	3
General Education Core course	3
General Education Core course	3
Elective	3
Elective	3
Total Hours	**15**

Spring Semester	Hours
THTR 250—Set Design I OR THTR 257—Costume Design I	3
THTR 262—Acting: Scene Study	3
THTR 282—Practicum in Costuming OR THTR 283—Practicum in Technical Theatre	3
Elective	3
Elective	3
Total Hours	**15**

Junior Year

Fall Semester	Hours
THTR 255—Set Design II OR THTR 258—Costume Design II	3
THTR 256—Lighting Design OR THTR 259—Makeup Design	3
THTR 444 – Drama in Cultural Context I	3
Elective	3
Elective	3
Total Hours	**15**

Spring Semester	Hours
General Education Core course	3
Elective	3
Elective	3
Elective	3
Elective	3
Total Hours	**15**

Senior Year

Fall Semester	Hours
THTR 445—Drama in Cultural Context II	3
THTR 465—Stage Direction	3
Elective	3
Elective	3
Elective	3
Total Hours	**15**

Spring Semester	Hours
THTR 423—Playwriting	3
THTR 470—Contemporary Performance Techniques OR	
THTR 472—Investigative Collaboration	3
Elective	3
Elective	3
Elective	3
Total Hours	**15**

BFA in Performance

Degree Requirements

To earn a Bachelor of Fine Arts in Performance from UIC, students need to complete University, college, and department degree requirements. The Department of Performing Arts degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

BFA in Performance Degree Requirements	Hours
General Education Requirements	27
Major Course Requirements	66
Electives	27
Total Hours—BA in Theatre	**120**

General Education Requirements

See previous section *General Education Requirements for BA and BFA Programs* for a list of courses to meet this requirement.

BFA Major Course Requirements

Courses	Hours
THTR 109—Introduction to Theatre[a]	3
THTR 161—Introduction to Acting I	3
THTR 210—Movement for Stage I	3
THTR 260—Voice for the Stage I	3
THTR 261—Voice for the Stage II	3
THTR 263—Acting II: Adaptations	3
THTR 280—Practicum in Performance	3
THTR 310—Movement for Stage II	3
THTR 410—Movement for Stage III	3
THTR 444—Drama in Its Cultural Context I	3
THTR 445—Drama in Its Cultural Context II	3
THTR 451—Advanced Acting: American Drama	3
THTR 452—Advanced Acting: Shakespeare	3
THTR 458—Advanced Acting: Chekhov	3
THTR 459—Advanced Acting: Ensemble	3
THTR 462—Voice for the Stage III	3
THTR 465—Stage Direction	3
One of the following two-course sequences:	6
THTR 150—Technical Theatre (3)	
THTR 250—Set Design I (3)	
OR	
THTR 151—Fundamentals in Costume Construction (3)	
THTR 257—Costume Design I (3)	
One of the following courses:	3
THTR 255—Set Design II (3)	
THTR 256—Lighting Design (3)	
THTR 258—Costume Design II (3)	
THTR 259—Makeup Design (3)	
One of the following courses:	3
THTR 470—Contemporary Performance Techniques 3)	

	Hours
THTR 472—Investigative Collaboration (3)	
THTR 475—Advanced Acting: Audition	3
Total Hours—BFA Major Course Requirements	**66**

[a] *This course is approved for the Understanding the Past General Education category or the Understanding the Creative Arts General Education category.*

Electives

Courses	Hours
Total Hours—Electives	**27**

Sample Course Schedule—BFA in Performance

Semesters in which required courses are offered may vary from those listed below.

* THTR 280—Practicum in Performance, requires permission of instructor to register. This is given for semesters when student is cast in a mainstage production.

** General Education Core courses can be taken in any semester. Some science courses carry more than three credit hours; thus, the total credit hours for a semester may be between 15 and 17. This is listed below only once; thereafter, General Education Core courses are listed as 3 credit hours and 15 credit hours given as the total for the semester.

Freshman Year

Fall Semester	Hours
THTR 109—Introduction to Theatre	3
THTR 161—Introduction to Acting I	3
THTR 210—Movement for the Stage I	3
ENGL 160—Academic Writing I: Writing for Academic and Public Contexts	3
General Education Core course**	3–5
Total Hours	**15–17**

Spring Semester	Hours
THTR 150—Technical Theatre OR	
THTR 151—Costume Construction	3
THTR 260—Voice for the Stage I	3
THTR 263—Acting: Adaptations	3
ENGL 161—Academic Writing II: Writing for Inquiry and Research	3
General Education Core course	3
Total Hours	**15**

Sophomore Year

Fall Semester	Hours
THTR 261—Voice for the Stage II	3
THTR 310—Movement for Stage II	3
THTR 451—Advanced Acting: American Drama	3
General Education Core course	3
Elective	3
Total Hours	**15**

Spring Semester	Hours
THTR 250—Set Design I OR	
THTR 257—Costume Design I	3
THTR 452—Advanced Acting: Shakespeare	3
General Education Core course	3
Elective	3
Elective	3
Total Hours	**15**

Junior Year

Fall Semester	Hours
THTR 255—Set Design II	
OR	
THTR 256—Lighting Design	
OR	
THTR 258—Costume Design II	
OR	
THTR 259—Makeup Design	3
THTR 444—Drama in Its Cultural Context I	3
THTR 458—Advanced Acting: Chekhov	3
THTR 462—Voice for the Stage III	3
General Education Core course	3
Total Hours	**15**

Spring Semester	Hours
THTR 410—Movement for Stage III	3
THTR 459—Advanced Acting: Ensemble	3
THTR 470—Contemporary Performance Techniques	
OR	
THTR 472—Investigative Collaboration	3
General Education Core course	3
Elective	3
Total Hours	**15**

Senior Year

Fall Semester	Hours
THTR 280—Practicum in Performance	3
THTR 445—Drama in Its Cultural Context II	3
THTR 465—Stage Direction	3
General Education Core course	3
Elective	3
Total Hours	**15**

Spring Semester	Hours
THTR 475—Advanced Acting: Audition	3
Elective	3
Elective	3
Elective	3
Elective	3
Total Hours	**15**

Minor in Theatre

Students from other disciplines who want to minor in theatre must complete at least 18 hours in theatre. At least 12 of the 18 hours must be at the upper-division level.

Distinction

Distinction is based on (a) grade point average of 3.50/4.00, and (b) superior commitment to the production program.